Pointers on Talks and Research Papers

CISC-897, Winter 2013

Based on slides compiled by H. Hassanein and D. Rappaport.

Before your presentation

- Content of the talk:
 - Know what you are talking about
 - What do you want to convey and why
 - Length of your talk: 20–25 minutes.
 In any case, the length should be no more than 25 minutes.
- Plan your talk:
 - This is not simply a report/story/list of events

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- Think offline first, then edit

- Your talk should have a roadmap:
 - Motivation, objective, outline, some background, idea(s), analysis/results, conclusions

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– From a to b to c

Pointers before presentation

- Simplify
- Every slide should have a title and purpose
- One slide, one point No overcrowding
- Use illustrations/pictures
- Use large and clear fonts (possibly colors)
- Practice, practice, practice ...
- Acknowledge all sources. (These slides have been almost entirely copied from H. Hassanein and D. Rappaport.)

During your presentation

- Be well-prepared
- Be calm chances are you know more on the subject than your audience

- Talk loudly, slowly and clearly
- Use an enthusiastic non-monotonic tone
- Face the audience
- End talk gracefully
- Questions

Don't

- Allow anyone or anything to distract you
- Superficially "over do" it
- Cover up your lack of understanding by ...
- Display and remove slides quickly/slowly

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• Read from paper/slides all the time

Papers

- Planning the paper should have a clear structure
- Finding references where to look
- How to read/evaluate papers:
 - The so-and-so book says it, so it must be true
 - I got it from the so–and–so paper
 - It has been done this way in the literature ...
 - Ask questions, read other papers and then come back, ask the authors (if they are available)

Content of the paper

- Title meaningful, concise, catchy
- Abstract: brief, informative, reflects the work
- Introduction: something catchy, includes an overview and a flavor of results, avoid (too) technical terms
- Survey classification: say something about previous work, ok, here is my new twist

- Your work idea, procedure, analysis
- Conclusion/summary
- Acknowledgments
- Reference list no excuses

Pointers for papers

- In the paper *talk to someone*, that is, think of the reader as someone you can relate to.
- Ideally the reader is your peer. Someone currently in your lab, or a CS graduate student in some other area.
- The best papers will be read by students who will follow in your "research footsteps".

Pointers for papers

- Describe the contents of your work and why they are interesting
- Goals then Results
- Have a focus
- Proofread your report you annoy everybody otherwise
- Help each other in proofreading
- Update your survey
- Be on time planning, responsibility, etc.