

# Assignment 1 Sample Solution

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## 1 Grammars

Suppose we have the following grammar.

```
integers      n
variables     x, y, z
statements    s ::= new x init n in s
               | print x
               | set x to n
               | s ; s
```

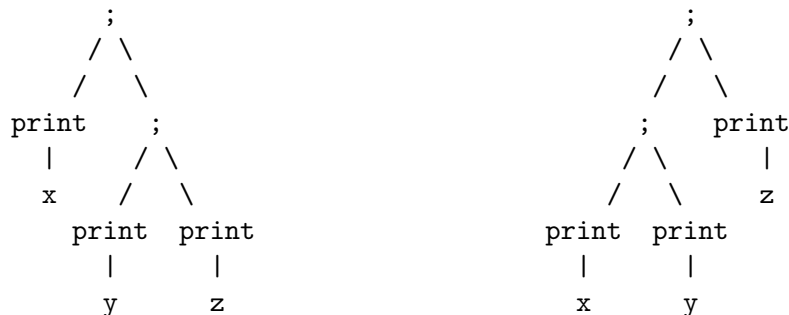
**Part (a).** According to the above grammar, which of the following strings can be produced from the nonterminal (meta-variable)  $s$ ? (List their numbers, or put a checkmark next to those that can be produced.)

1. print 3 ✗ [3 is not a variable]
2. print x ✓
3. print z ✓
4. 4 ✗ [an  $n$  by itself is not a production]
5. new z init 3 in print z ✓
6. new z init 3 in print z ✓  
(I erroneously repeated this, but no one complained)
7. new z init 3 in print y ✓  
[y doesn't look like it's in scope, but that isn't enforced by grammars]
8. new y, z init 3, 4 in print y ✗  
[grammar doesn't allow lists like  $y, z$ ]
9. set y to 5 ; print z ; print z ✓

**Part (b).** Below, I have drawn one of two possible parse trees for the statement

print x ; print y ; print z

Draw the *other* possible parse tree.



## §1 Grammars

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**Part (c).** Lisp-style syntax, like  $(+ 1 (+ 2 3))$ , eliminates the possibility of multiple parse trees for the same string. Rewrite the above grammar of  $s$  to use Lisp-style syntax: every production should look like  $(\text{word } \dots)$ , where  $\text{word}$  is unique to that production (e.g. don't write two productions that both start with  $\text{set}$ ) and  $\dots$  contains only meta-variables ( $n, x, s$ ).

I have given you the first production; for the last production, my intent was that  $s$ ;  $s$  represents a sequence of statements, so the word  $\text{seq}$  would be a reasonable choice.

integers	$n$
variables	$x, y, z$
statements	$s ::= (\text{new } x \ n \ s)$

- |  $(\text{print } x)$
- |  $(\text{set } x \ n)$
- |  $(\text{seq } s \ s)$

## 2 Grammars as inductive definitions

Following the example at the beginning of lec2 §4 for arithmetic expressions, write an inductive definition that corresponds to the original grammar for statements (*not* your grammar with Lisp-like syntax). I have given you the first part.

- (a) If  $x$  is a variable and  $n$  is an integer and  $s$  is a statement, then  $\text{new } x \ \text{init } n \ \text{in } s$  is a statement.
- (b) If  $x$  is a variable then  $\text{print } x$  is a statement.
- (c) If  $x$  is a variable and  $n$  is an integer, then  $\text{set } x \ \text{to } n$  is a statement.
- (d) If  $s_1$  is a statement and  $s_2$  is a statement, then  $s_1 ; s_2$  is a statement.

Now, for the Lisp-style grammar, write the part of the inductive definition that corresponds to the first production,  $(\text{new } x \ n \ s)$ .

- (a) If  $x$  is a variable and  $n$  is an integer and  $s$  is a statement, then  $(\text{new } x \ n \ s)$  is a statement.

### 3 “In logic, there are no morals.”

Since recognizing when things are wrong is just as important as recognizing when things are right, let’s consider some “joke” semantics. We define a judgment,  $e \Downarrow_0 v$ , that resembles our big-step semantics but “likes zero”.

$e \Downarrow_0 v$  expression  $e$  evaluates to value  $v$ , but likes zero

$$\frac{}{n \Downarrow_0 0} \text{evalzero-const} \qquad \frac{e_1 \Downarrow_0 n_1 \quad e_2 \Downarrow_0 n_2}{(+ e_1 e_2) \Downarrow_0 n_1 + n_2} \text{evalzero-add}$$

Prove the following conjecture. You may choose whether to induct on the expression or the derivation, and whether to do case analysis on the expression or the derivation; for this proof, either approach should work.

Write out every step in detail. Use additional pages if necessary.

**Conjecture 3.1** (Always zero).

For all expressions  $e$  and derivations  $\mathcal{D}$  such that  $\mathcal{D}$  derives  $e \Downarrow_0 v$ , it is the case that  $v = 0$ .

*Proof.* By structural induction on  $e$ . [Also possible to use structural induction on  $\mathcal{D}$ .]

[**Note:** This proof looks *much* longer than what was required, because I have added a lot of explanation. Only the highlighted parts were required.]

**Induction hypothesis:** [To obtain the IH, *always* follow this process:

1. Copy the statement of the conjecture. [Statement of conjecture:  
For all expressions  $e$  and derivations  $\mathcal{D}$  such that  $\mathcal{D}$  derives  $e \Downarrow_0 v$ , it is the case that  $v = 0$ .]
2. Rename *all* the meta-variables. Since the current meta-variables ( $e$ ,  $\mathcal{D}$ ,  $v$ ) don’t have prime marks, we can systematically rename by adding prime marks.<sup>1</sup>
3. Add a restriction that the renamed meta-variable of the thing we’re inducting on is smaller than the thing we’re inducting on. In this case, we’re inducting on  $e$  and the renamed  $e$  is called  $e'$ , so the restriction is  $e' \prec e$ .

Every step is required. Step 1 ensures the IH has the same structure as the conjecture. Step 2 ensures that the IH is sufficiently general, in case we need that generality, and makes Step 3 possible. Step 3 ensures that we don’t fall into circular reasoning.

Step 2 produces:

For all expressions  $e'$  and derivations  $\mathcal{D}'$  such that  $\mathcal{D}'$  derives  $e' \Downarrow_0 v'$ , it is the case that  $v' = 0$ .

Step 3 produces the IH.]

For all expressions  $e'$  and derivations  $\mathcal{D}'$  such that  $e' \prec e$  and  $\mathcal{D}'$  derives  $e' \Downarrow_0 v'$ , it is the case that  $v' = 0$ .

Consider cases of  $e$ .

- Case  $e = n$ :

<sup>1</sup>We can sometimes complete an inductive proof without renaming every meta-variable in the IH. However, we *must* rename the meta-variable of the thing we’re induction on— $e$  in this example; if we don’t rename it, we can’t add the restriction in step 2.

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$e = n$	Given [assumption within this case]
$e \Downarrow_0 v$	Given
$n \Downarrow_0 v$	By above equation [ $e = n$ ]
$v = 0$	By inversion on rule evalzero-const

[Our goal was  $v = 0$ , so we’re done with this case.]

- Case  $e = (+ e_1 e_2)$ :

$e = (+ e_1 e_2)$	Given [assumption within this case]
$e \Downarrow_0 v$	Given
$(+ e_1 e_2) \Downarrow_0 v$	By above equation [ $e = (+ e_1 e_2)$ ]
$v = n_1 + n_2$	By inversion on rule evalzero-add
$e_1 \Downarrow_0 n_1$	“
$e_2 \Downarrow_0 n_2$	“
$e_1 < e$	By above equation [ $e = (+ e_1 e_2)$ ]
$e_1 \Downarrow_0 n_1$	Above
$n_1 = 0$	By IH [with $e_1$ as $e'$ and $n_1$ as $v'$ ]
$e_2 < e$	By above equation [ $e = (+ e_1 e_2)$ ]
$e_2 \Downarrow_0 n_2$	Above
$n_2 = 0$	By IH [with $e_2$ as $e'$ and $n_2$ as $v'$ ]
$v = n_1 + n_2$	Above
$v = 0 + 0$	By above equations [ $n_1 = 0$ and $n_2 = 0$ ]
$v = 0$	By arithmetic

[Our goal was  $v = 0$ , so we’re done with this case.]

[Some of the above steps can be omitted, such as the lines justified by “Above”: these cases are not that long, so the reader can quickly find the fact marked “Above”.]

[Uses of the IH can *never* be omitted.]

[Writing something like “Hence proved” is okay, but not required.]

□

### §3 “In logic, there are no morals.”

Now consider yet another judgment, which also likes zero: to evaluate an integer expression, it must be zero.

$e \Downarrow_0 v$  expression  $e$  evaluates to value  $v$ , but only works for zero

$$\frac{}{0 \Downarrow_0 0} \text{zeroevalzero-const} \qquad \frac{e_1 \Downarrow_0 n_1 \quad e_2 \Downarrow_0 n_2}{(+ e_1 e_2) \Downarrow_0 n_1 + n_2} \text{zeroevalzero-add}$$

We now have three different definitions of big-step evaluation: the “real” definition  $e \Downarrow v$ , and two “joke” definitions,  $e \Downarrow_0 v$  and  $e \Downarrow_0 v$ . Let’s compare these definitions in the framework of soundness and completeness. Since we have (I hope) some faith in the validity of  $e \Downarrow v$ , we will consider that to be our “ground truth”, and compare the joke definitions with respect to  $e \Downarrow v$ .

$e \Downarrow v$  expression  $e$  evaluates to value  $v$

$$\frac{}{n \Downarrow n} \text{eval-const} \qquad \frac{e_1 \Downarrow n_1 \quad e_2 \Downarrow n_2}{(+ e_1 e_2) \Downarrow n_1 + n_2} \text{eval-add}$$

- (a) The theory  $e \Downarrow_0 v$  is *not* sound with respect to  $e \Downarrow v$ . Give a counterexample:  
 [This question was unclear: I didn’t specify whether I wanted the  $v$  that we get from  $\Downarrow_0$  or the  $v$  that we get from  $\Downarrow$ . I intended the  $v$  from  $\Downarrow_0$ , but I accepted both.]

$$e = 1 \quad v = 0$$

[We can derive  $1 \Downarrow_0 0$ , but not  $1 \Downarrow 0$ .]

- (b) The theory  $e \Downarrow_0 v$  is *not* complete with respect to  $e \Downarrow v$ . Again, give a counterexample. [This question was unclear: I didn’t specify whether I wanted the  $v$  that we get from  $\Downarrow_0$  or the  $v$  that we get from  $\Downarrow$ . I intended the  $v$  from  $\Downarrow$ , but I accepted both.]

$$e = 1 \quad v = 1$$

[We can derive  $1 \Downarrow 1$ , but not  $1 \Downarrow_0 1$ .]

- (c) Is  $e \Downarrow_0 v$  sound with respect to  $e \Downarrow v$ ? To approach this question, you may want to spend a little time looking for a counterexample—if you find one, you’re done; if not, doing so should help you understand how the  $\Downarrow_0$  rules work. If you don’t find a counterexample, state and prove that  $e \Downarrow_0 v$  is sound with respect to  $e \Downarrow v$ ! There’s room on the next page.

$e \Downarrow_0 v$  is sound w.r.t.  $\Downarrow$ . See the sample proof below.

- (d) The theory  $e \Downarrow_0 v$  is *not* complete with respect to  $e \Downarrow v$ . Give a counterexample.

$$e = 1 \quad v = 1$$

[We can derive  $1 \Downarrow 1$ , but not  $1 \Downarrow_0 1$ .]

[These are the shortest answers to (a), (b), and (d). The expression  $e = (+ 1 1)$  works too.]

Your answers should give you a picture of the soundness/completeness connections (if any) that our two joke systems have to  $e \Downarrow v$ . Now let’s consider their relationships with *each other*. (Yes, this is a very long question.)

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- (e) Is  $e \Downarrow_0 v$  sound *with respect to*  $e \Downarrow_0 v$ ? (**Note:** *not* with respect to  $e \Downarrow v$ !) Start by following the approach of part (c), but if you can’t find a counterexample, explain in 1 or 2 sentences whether you think it is sound (or unsound) and *why* you think it is sound (or unsound).

I think it’s sound, because  $0 \Downarrow_0$  only works (gives a value) when all the numbers in  $e$  are 0, either because  $e = 0$  or  $e = (+ (+ 0 0) 0)$ , etc. In those situations,  $\Downarrow_0$  also gives 0, so  $0 \Downarrow_0$  is sound w.r.t.  $\Downarrow_0$ .

- (f) Is  $e \Downarrow_0 v$  complete *with respect to*  $e \Downarrow_0 v$ ? Give a counterexample.

$e = 1 \quad v = 0$

[We can derive  $1 \Downarrow_0 0$ , but not  $1 \Downarrow_0 0$ .]

- (g) After completing part (f), argue *in one sentence* why  $e \Downarrow_0 v$  is *not* sound with respect to  $e \Downarrow_0 v$ .

Completeness is soundness in reverse:  $0 \Downarrow_0$  isn’t complete w.r.t.  $\Downarrow_0$ , so  $\Downarrow_0$  isn’t sound w.r.t.  $0 \Downarrow_0$ .

Finally, consider the following rule, which is exactly the same as zeroevalzero-const, except that it derives the “good” big-step judgment rather than the joke judgment:

$$\frac{}{0 \Downarrow 0} \text{proposed-eval-const-zero}$$

- (h) Is proposed-eval-const-zero an *admissible* rule? That is, if proposed-eval-const-zero can derive a judgment, could we also derive that judgment using our two existing rules for  $\Downarrow$ ? Briefly explain.

Rule proposed-eval-const-zero can derive only one judgment:  $0 \Downarrow 0$ . We can derive  $0 \Downarrow 0$  using the existing rule eval-const. So proposed-eval-const-zero is admissible.

### §3 “In logic, there are no morals.”

**Conjecture 3.2** (Proof of soundness for part (c)—if you don’t find a counterexample).

For all  $e$  and  $v$

such that  $e \Downarrow_0 v$  [system whose soundness is being examined]

it is the case that  $e \Downarrow v$ . [“ground truth” system]

*Proof.* By structural induction on  $e$ .

[I didn’t leave room to write the IH here, but:

IH: For all  $e'$  and  $v'$  such that  $e' \prec e$  and  $e' \Downarrow_0 v'$ , it is the case that  $e' \Downarrow v'$ . ]

Consider cases of  $e$ .

- Case  $e = n$ :

$e = n$	Given [assumption within this case]
$e \Downarrow_0 v$	Given
$n \Downarrow_0 v$	By above equation [ $e = n$ ]
$n = 0$	By inversion on rule zeroevalzero-const
$v = 0$	"
$0 \Downarrow 0$	By rule eval-const
$e \Downarrow v$	By above equations [ $e = n$ and $n = 0$ and $v = 0$ ]

[Our goal was  $e \Downarrow v$ , so we’re done with this case.]

- Case  $e = (+ e_1 e_2)$ :

$e = (+ e_1 e_2)$	Given [assumption within this case]
$e \Downarrow_0 v$	Given
$(+ e_1 e_2) \Downarrow_0 v$	By above equation [ $e = (+ e_1 e_2)$ ]
$v = n_1 + n_2$	By inversion on rule zeroevalzero-add
$e_1 \Downarrow_0 n_1$	"
$e_2 \Downarrow_0 n_2$	"
$e_1 \prec e$	By above equation [ $e = (+ e_1 e_2)$ ]
$e_1 \Downarrow_0 n_1$	Above
$e_1 \Downarrow n_1$	By IH [with $e_1$ as $e'$ and $n_1$ as $v'$ ]
$e_2 \prec e$	By above equation [ $e = (+ e_1 e_2)$ ]
$e_2 \Downarrow_0 n_2$	Above
$e_2 \Downarrow n_2$	By IH [with $e_2$ as $e'$ and $n_2$ as $v'$ ]
$(+ e_1 e_2) \Downarrow n_1 + n_2$	By rule eval-add
$e \Downarrow v$	By above equations [ $e = (+ e_1 e_2)$ and $v = n_1 + n_2$ ]

[Our goal was  $e \Downarrow v$ , so we’re done with this case.]

□