

Parsing Tensegrity Structure Specifications for Simulation Across Platforms

Zhong Li Supervisor: Dorothea Blostein
CISC499 Project, School of Computing, Queen's University, April 2017

Problem Statement

Goal: Enable tensegrity structures originally simulated in NTRT to be simulated in PushMePullMe 3D.

Approach: To parse structures encoded in YAML notation into DXF notation.

A tensegrity structure is made up of struts under compression, suspended in a network of cables under tension.

NASA Tensegrity Robotics Toolkit (NTRT)

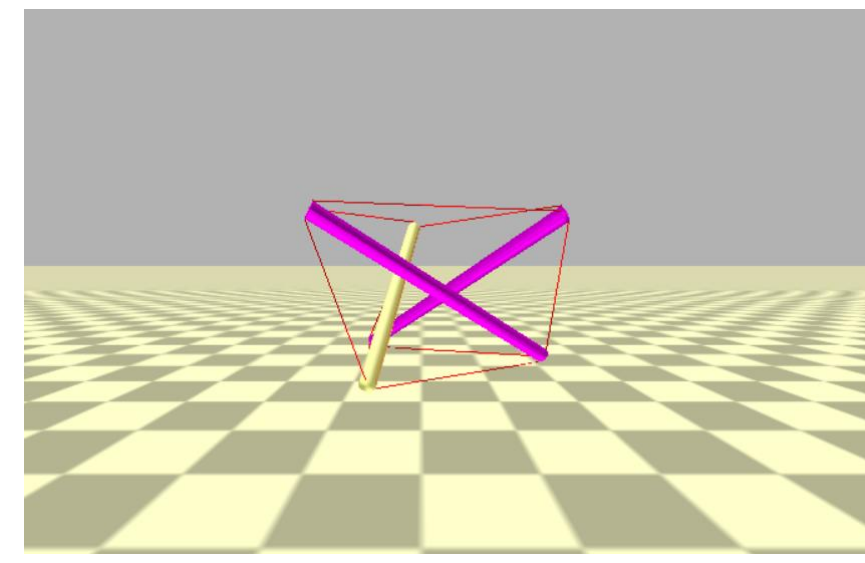
An open-source collection of C++ and MATLAB software modules for the modeling, simulation, and control of tensegrity robots. It takes specification coded in YAML format.

PushMePullMe 3D

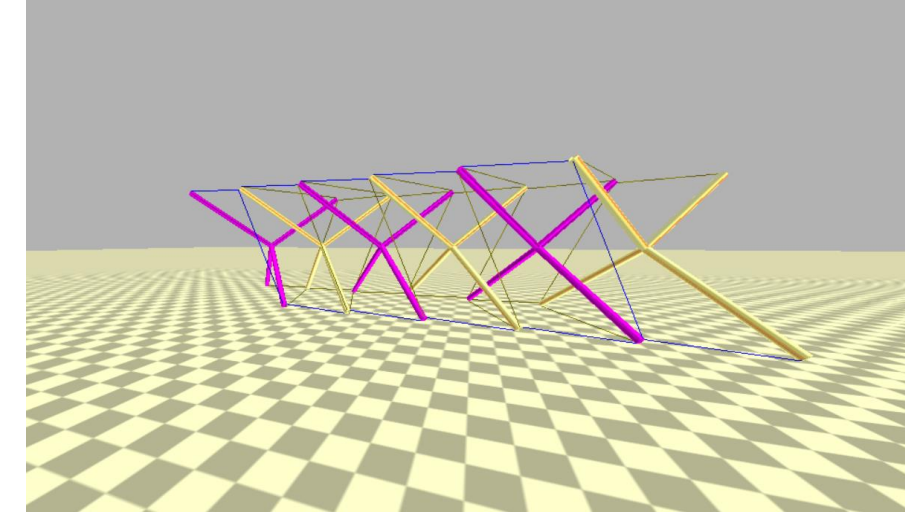
A 3D simulation software which can be used for more than just tensegrity structures, it takes input from DXF files.



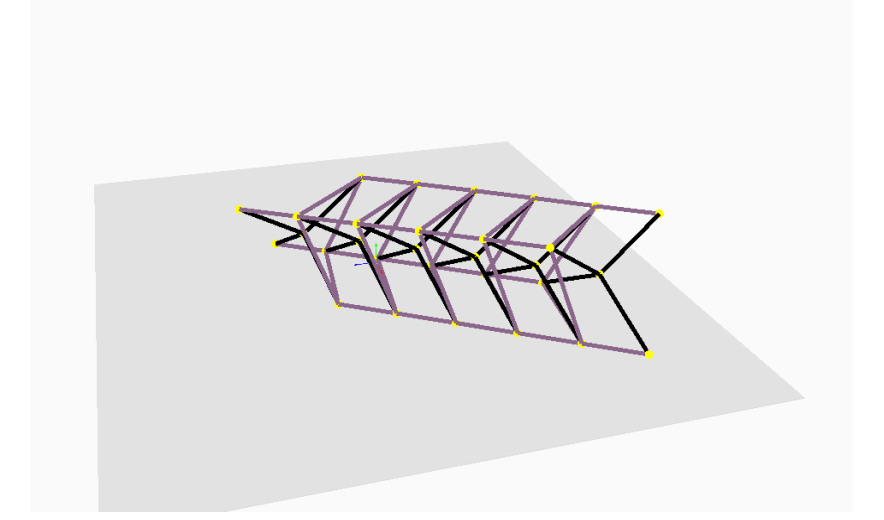
3 Prism built using sticks and rubber bands



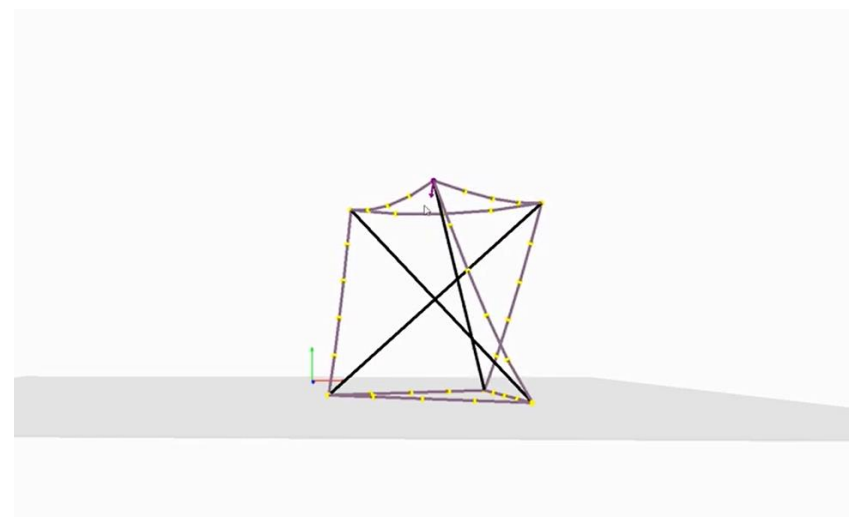
3 Prism in NTRT



Tetrahedral Spine in NTRT



Tetrahedral Spine in PushMePullMe



3 Prism in PushMePullMe

```

nodes:
  bottom1: [-5, 0, 0]
  bottom2: [5, 0, 0]
  bottom3: [0, 0, 8.66]
  top1: [-5, 5, 0]
  top2: [5, 5, 0]
  top3: [0, 5, 8.66]
pair_groups:
  prism_rod:
    - [bottom1, top2]
    - [bottom2, top3]
    - [bottom3, top1]
horizontal_string:
  - [bottom1, bottom2]
  - [bottom2, bottom3]
  - [bottom1, bottom3]
vertical_string:
  - [bottom1, top1]
  - [bottom2, top2]
  - [bottom3, top3]
  - [top1, top2]
  - [top2, top3]
  - [top1, top3]
    
```

3 Prism in YAML notation

```

substructures:
  t1/t2/t3/t4/t5/t6:
    path: ../Basestructures/Tetrahedron.yaml
    offset: [0, 0, -12]
    bond_groups:
      string:
        t1/t2/t3/t4/t5/t6/node_node:
          - [front, front]
          - [right, right]
          - [back, back]
          - [left, left]
          - [right, front]
          - [right, left]
          - [back, front]
          - [back, left]
    
```

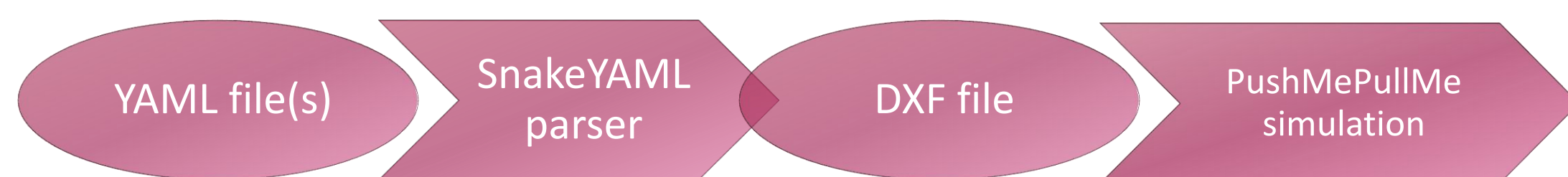
Tetrahedral Spine in YAML notation

```

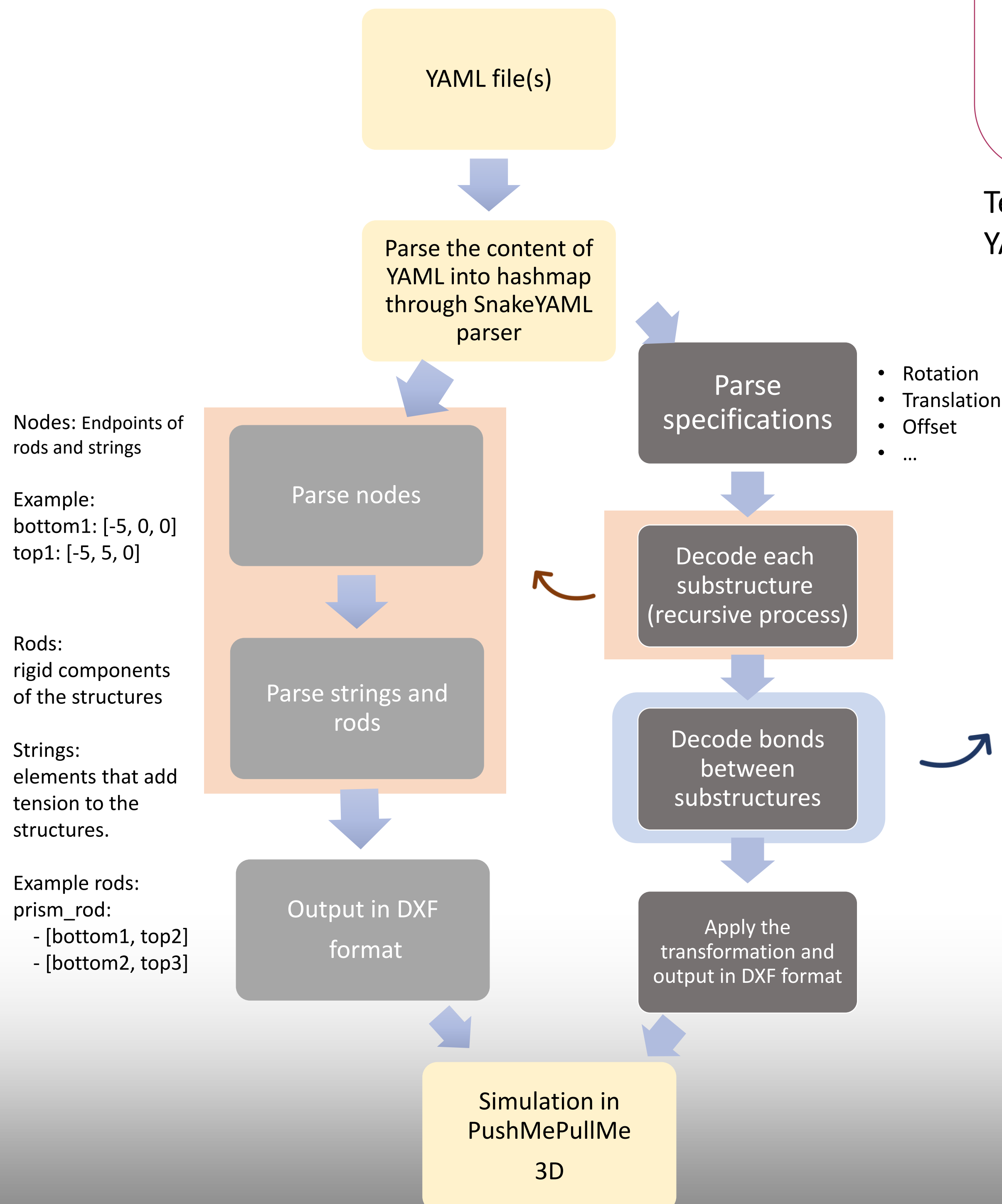
0 11
LINE 100.0
8 21
beam 200.0
10 31
0.0 -20.0
20
100.0
30
-120.0
    
```

A beam of the Tetrahedral Spine coded in DXF

Work flow

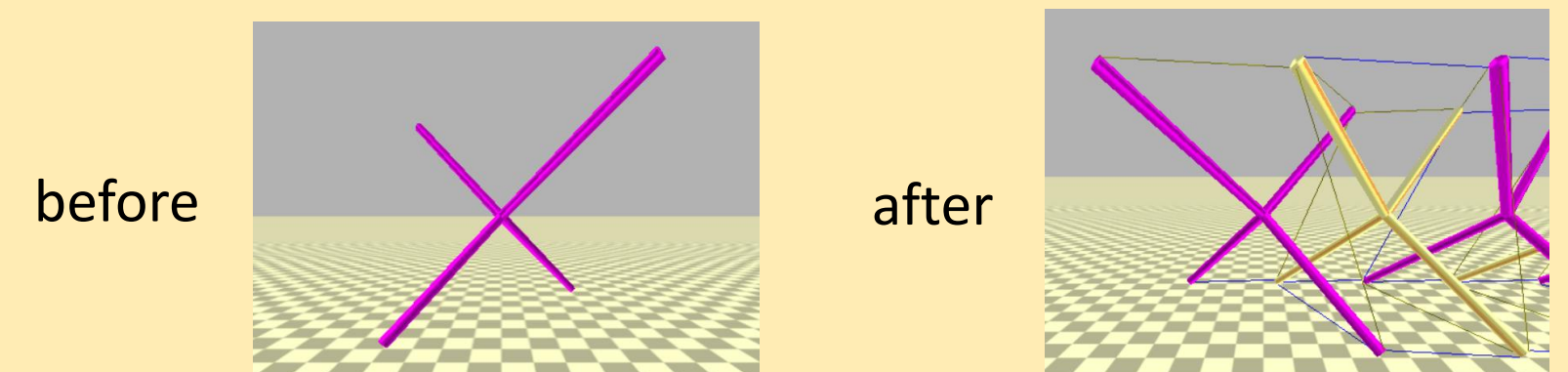


Implementation



Node-to-node bonds:

- Add strings or rods between existing nodes that weren't connected before



Node-to-edge bonds:

- Rotate and translate one of the structures to align one face to the corresponding face of other one.

Future goals

Implementing the parsing of face bonds in compound tensegrity structures. Translating YAML to formats used by other software including ArtiSynth.

Acknowledgments

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