

## Abstract

This poster presents a mapping of Erlang programs to the  $\pi$ -calculus, a process algebra whose name-passing feature allows representation of the mobile aspects of software written in Erlang in a natural way.

## 1 Motivation

- **High quality demands** for telecommunication software (availability, robustness, correctness, ...)
- **Testing** not sufficient to guarantee properties
- Solution: **formal verification**

**Formal Verification:** Use of formal methods to prove that (a model of) a system has certain properties specified in a suitable logic.

Here:

- Concentrate on first step: **model construction**
- Put emphasis on **mobility**

## 2 PIErlang Syntax

A subset of the Erlang programming language called PIErlang is used in this study. Ignores higher-order functions, list comprehensions, interoperation etc.

```

Program ::= Fdef1 ... Fdefn ; n > 0
Fdef ::= f (X1, ..., Xn) -> E ; n >= 0
E ::= n | a | X
    | X=E | E1, E2
    | self () | f (A1, ..., An) ; n >= 0
    | spawn (f, [A1, ..., An]) ; n >= 0
    | {A1, ..., An} ; n > 0
    | A1!A2 | A!1{A1, ..., An} ; n > 0
    | receive M1; ...; Mn end ; n > 0
    | case E of M1; ...; Mn end ; n > 0
M ::= P->E | {P1, ..., Pn}->E ; n > 0
P ::= n | a | X
A ::= n | a | X | self ()

```

## 3 A Simplistic Resource Manager

The `start` function first spawns a `resource` and a `manager` process and then invokes the `client` function. The PID of `resource` is initially not known to `client`, and it therefore first needs to retrieve this information from the `manager`. Having received the PID it sends a simple request to `resource`.

```

start () ->
  Rsr = spawn (resource, []),
  Mgr = spawn (manager, [Rsr]),
  client (Mgr).

resource () ->
  receive
    Req->
      action
  end.

manager (Rsr) ->
  receive
    {access, C} ->
      C!{ok, Rsr}
  end.

client (Mgr) ->
  Mgr!{access, self()},
  Receive
    {ok, R} -> R!request
  end.

```

## 4 The Polyadic $\pi$ -Calculus

Here we introduce the syntax of the Milner et.al.'s asynchronous  $\pi$ -calculus, which is parameterized with respect to a set  $I$  of agent (represented by  $i \in I$ ) and to a set  $X$  of names ( $x, y, z$  etc.). The names serve as both communication channels and data to be transmitted along them.

```

Sys ::= Pdef1 ... Pdefn           % system
Pdef ::= i (x1, ..., xn) = Proc    % process definition
Proc ::= nil                       % inactive process
    | x0 (x1, ..., xn).Proc       % input
    |  $\bar{x}_0$ <x1, ..., xn>.nil          % asynchronous output
    | Proc1 || Proc2             % parallel composition
    | Proc1 + Proc2               % non-deterministic choice
    | ( $\nu$  x) Proc                  % new name
    | [x1=x2] Proc                % match
    | [x1<x2] Proc                % mismatch
    | i<x1, ..., xn>              % process instantiation

```

**Reaction Rule:** communication in the  $\pi$ -calculus

$$\bar{x}_0\langle y_1, \dots, y_n \rangle . \text{nil} \parallel x_0(x_1, \dots, x_n) . P \rightarrow \text{nil} \parallel P[x_1 \mapsto y_1, \dots, x_n \mapsto y_n]$$

- actually synchronous
- however, special form of output is “non-blocking”

## 5 Resource Manager in the $\pi$ -Calculus:

Having applied the mappings, a  $\pi$ -model of the resource manager is obtained as follows:

```

Main = ( $\nu$  self) (start (self))
start (self) = ( $\nu$  rPID, mPID, cPID, p, q)
  ( $\bar{p}$ <rPID>.nil || resource (rPID) ||
  p (Rsr) . ( $\bar{q}$ <mPID>.nil ||
  manager (mPID, Rsr) ||
  q (Mgr) . client (cPID, Mgr)))
resource (self) = self (Req) .  $\bar{res}$ <action>.nil
manager (self, Rsr) = self (input, C) .
  [input=access]  $\bar{c}$ <ok, Rsr>.nil
client (self, Mgr) =  $\bar{mgr}$ <access, self>.nil ||
  self (input, R) .
  [input=ok]  $\bar{r}$ <request>.nil

```

## 6 Observing Behavior in the $\pi$ -Calculus

To examine the behavior of obtained  $\pi$ -model, we start from the `Main` process. Instantiation of `start` process  $\Rightarrow$  react on `p` and `q`  $\Rightarrow$  omit `nil` process

$$\left( \begin{array}{c} (\nu \text{ rPID}, \text{ mPID}, \text{ cPID}) \\ \text{resource (rPID)} \\ \parallel \\ \text{manager (mPID, rPID)} \\ \parallel \\ \text{client (cPID, mPID)} \end{array} \right)$$

Upon instantiation of `manager` and `client` process, we get

$$\left( \begin{array}{c} (\nu \text{ rPID}, \text{ mPID}, \text{ cPID}) \\ \text{resource (rPID)} \\ \parallel \\ \text{mPID (input, C) . [input=access] } \bar{c} \langle \text{ok}, \text{ rPID} \rangle . \text{nil} \\ \parallel \\ \text{mPID} \langle \text{access}, \text{ cPID} \rangle . \text{nil} \parallel \\ \text{cPID (input, R) . [input=ok] } \bar{r} \langle \text{request} \rangle . \text{nil} \end{array} \right)$$

client asks manager for handle to resource: react on mPID

$$\left( \begin{array}{c} (\nu \text{ rPID}, \text{ mPID}, \text{ cPID}) \\ \text{resource (rPID)} \\ \parallel \\ \text{[access=access] } \bar{\text{cPID}} \langle \text{ok}, \text{ rPID} \rangle . \text{nil} \\ \parallel \\ \text{nil} \parallel \text{cPID (input, R) . [input=ok] } \bar{r} \langle \text{request} \rangle . \text{nil} \end{array} \right)$$

Matching `access=access`, react on cPID

$$\left( \begin{array}{c} (\nu \text{ rPID}, \text{ mPID}, \text{ cPID}) \\ \text{resource (rPID)} \\ \parallel \\ \text{nil} \\ \parallel \\ \text{nil} \parallel \text{[ok=ok] } \bar{\text{rPID}} \langle \text{request} \rangle . \text{nil} \end{array} \right)$$

Invoking the `resource` process, we get

$$\left( \begin{array}{c} (\nu \text{ rPID}, \text{ mPID}, \text{ cPID}) \\ \text{rPID (Req) . } \bar{\text{res}} \langle \text{action} \rangle . \text{nil} \\ \parallel \\ \text{nil} \\ \parallel \\ \text{nil} \parallel \text{[ok=ok] } \bar{\text{rPID}} \langle \text{request} \rangle . \text{nil} \end{array} \right)$$

client can send actual request to resource

$$\left( \begin{array}{c} (\nu \text{ rPID}, \text{ mPID}, \text{ cPID}) \\ \bar{\text{res}} \langle \text{action} \rangle . \text{nil} \\ \parallel \\ \text{nil} \\ \parallel \\ \text{nil} \parallel \text{nil} \end{array} \right)$$

## 7 The Translation Mapping

**Goal:** define

$$TrPI : \text{Erlang} \rightarrow \pi\text{-Calculus}$$

such that the “essential behaviour” of programs is represented

**Important issues:**

- Data structures
- Process creation
- Asynchronous communication via mailboxes
- Polyadic (i.e., tuple) communication
- Deterministic matching (case/receive)

Translation of Programs:

$$TrPI_{prog} : \text{Name} \times \text{Program} \rightarrow \text{System}$$

$$TrPI_{prog}(\text{self}, F_1, \dots, F_n) := \left( \text{Main} = (\nu \text{ self}, \text{OtherNames}) TrPI_{exp}(\text{self}, f_0), \right. \\ \left. TrPI_{fundef}(\text{self}, F_1), \dots, TrPI_{fundef}(\text{self}, F_n) \right)$$

where  $f_0$  is the left hand side of  $F_1$  and `OtherNames` is the set of names/atoms used in the system.

Translation of Function Definitions:

$$TrPI_{fundef} : \text{Name} \times \text{Function Def.} \rightarrow \text{Process Def.}$$

$$TrPI_{fundef}(\text{self}, f (X_1, \dots, X_n) \rightarrow E) := (f(\text{self}, X_1, \dots, X_n) = TrPI_{exp}(\text{self}, E))$$

Translation of Expressions:

$$TrPI_{exp} : \text{Name} \times \text{Expression} \rightarrow \text{Process}$$

- yields a process which evaluates the given expression...
- ... and returns the value along the `res` channel
- abstracts from (most) data structures (numbers, lists, ...)
- atoms and pids are faithfully represented

$$TrPI_{arg} : \text{Argument} \rightarrow \text{Name}$$

$$TrPI_{arg}(n) := \text{unknown}$$

$$TrPI_{arg}(a) := a$$

$$TrPI_{arg}(X) := X$$

$$TrPI_{arg}(\text{self}()) := \text{self}$$

Simple Expressions:

$$TrPI_{exp}(\text{self}, A) := \bar{\text{res}} \langle TrPI_{arg}(A) \rangle . \text{nil}$$

$$TrPI_{exp}(\text{self}, \{A_1, \dots, A_n\})$$

$$:= \bar{\text{res}} \langle TrPI_{arg}(A_1), \dots, TrPI_{arg}(A_n) \rangle . \text{nil}$$

Send Expression:

$$TrPI_{exp}(\text{self}, A! \{A_1, \dots, A_n\}) := \left( \begin{array}{c} \bar{\text{res}} \langle TrPI_{arg}(A) \rangle \langle TrPI_{arg}(A_1), \dots, TrPI_{arg}(A_n) \rangle . \text{nil} \\ \parallel \\ \bar{\text{res}} \langle TrPI_{arg}(A_1), \dots, TrPI_{arg}(A_n) \rangle . \text{nil} \end{array} \right)$$

Receive Expression: an example

```

receive
  ok -> a;
  {req, P} -> b;
  X -> c
end

TrPI_{exp} self (in). [in=ok]  $\bar{\text{res}}$  <a>.nil +
TrPI_{exp} self (in, P). [in=req]  $\bar{\text{res}}$  <b>.nil +
self (X). [X<>ok]  $\bar{\text{res}}$  <c>.nil

```

## 8 Conclusion

**Done:**

- Developed a  $\pi$ -calculus model which reflects “essential” behaviour of an Erlang program
- Improvement of previous approach:
  - respects order of overlapping patterns (deterministic branching)
  - supports tuple communication

**To do:**

- Larger case studies
- Representation of list data structures
- Respect order of messages

## References

- [1] C. K. Roy, T. Noll, B. Roy and J.R. Cordy. Towards Automatic Verification of Erlang Programs by  $\pi$ -Calculus Translation. In *Proc. Erlang'06, ACM SIGPLAN 5th Erlang Workshop*, Portland, Oregon, ACM, September 2006, pp. 38-49.