

Untangling Typechecking of Intersections and Unions

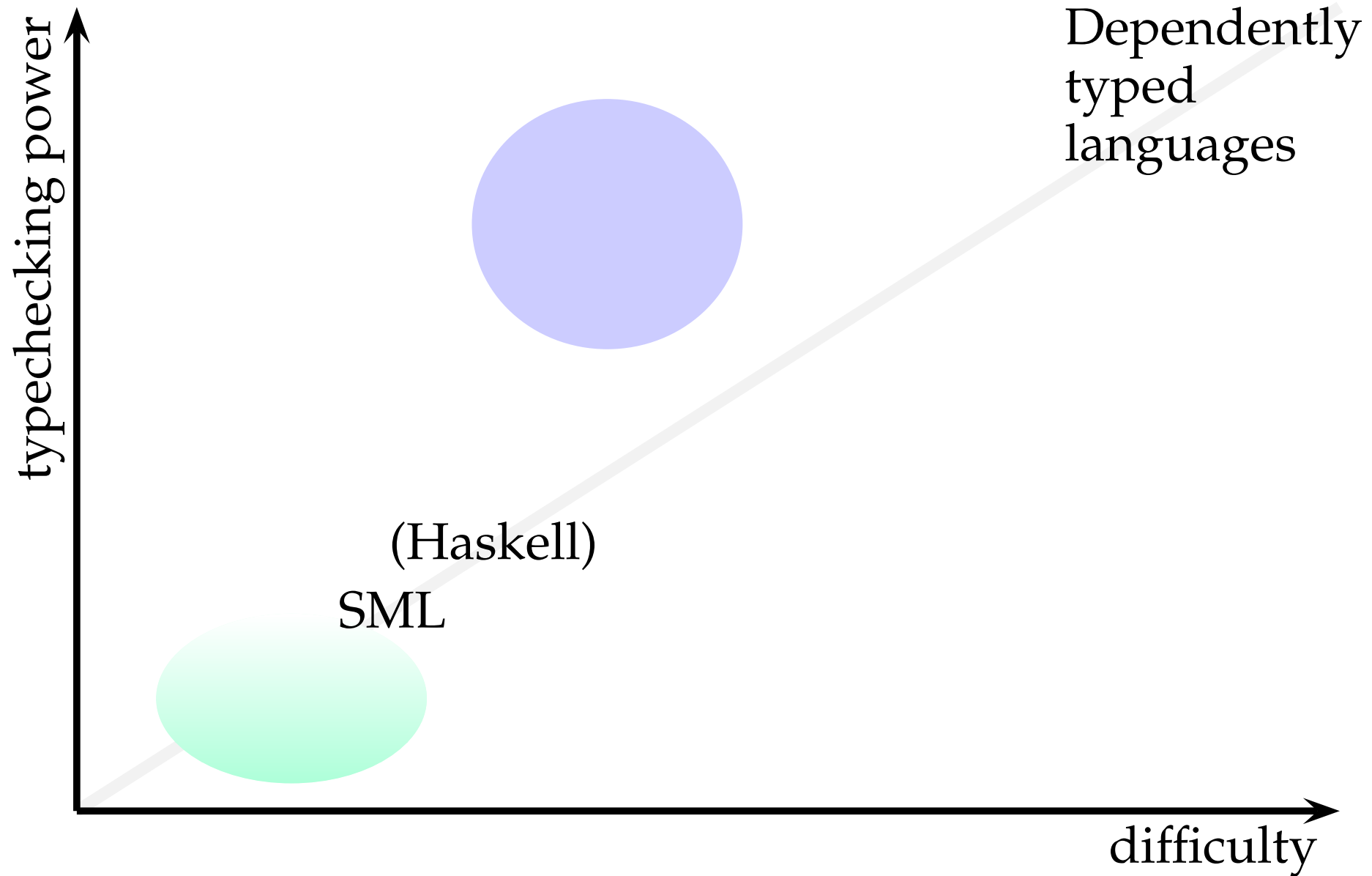
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ITRS '10
Edinburgh

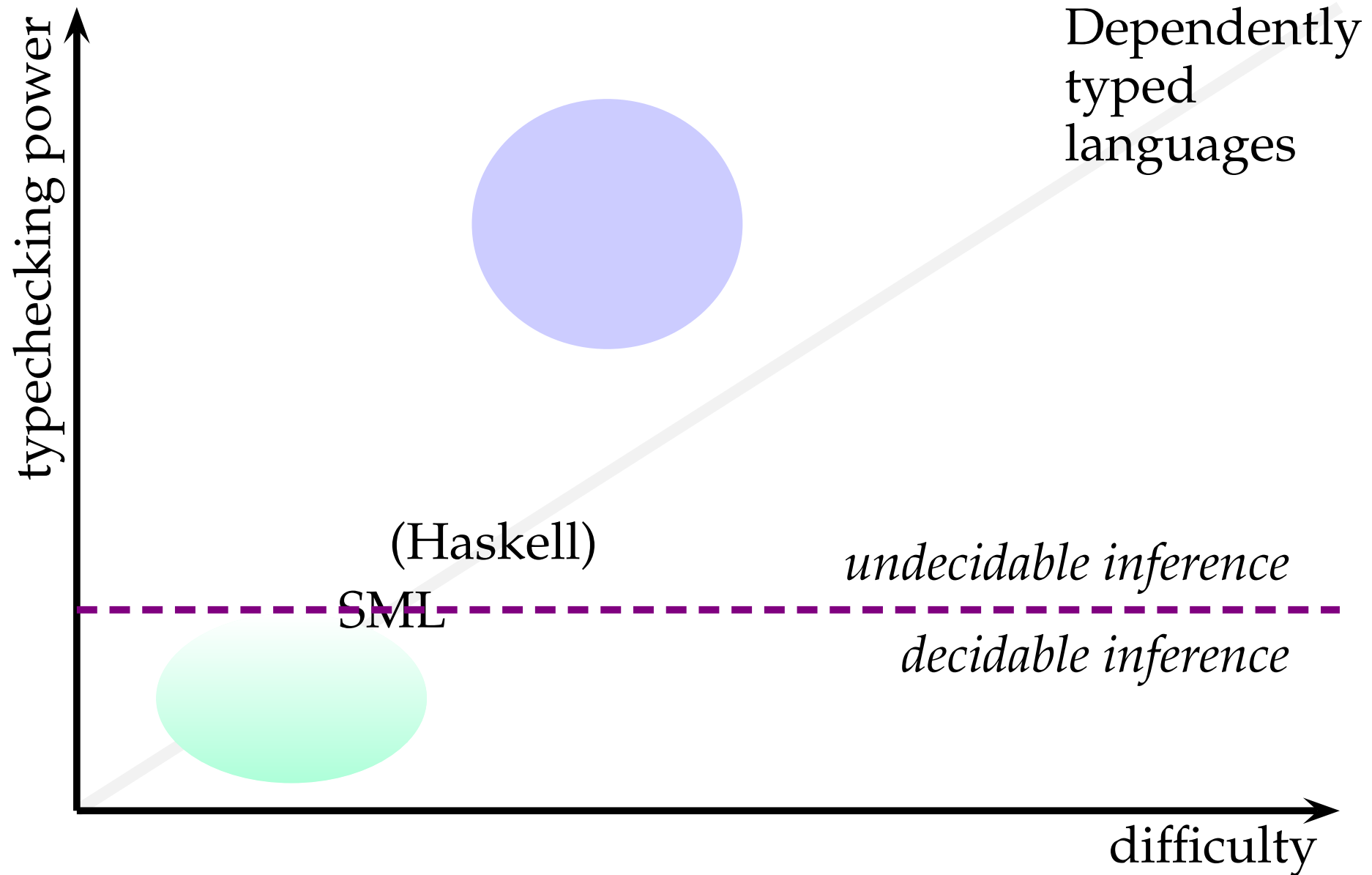
Outline

- ☞ **Background**
 - Bidirectional Typing
 - Intersections and Unions
 - Let-Normal Typechecking
 - Related Work

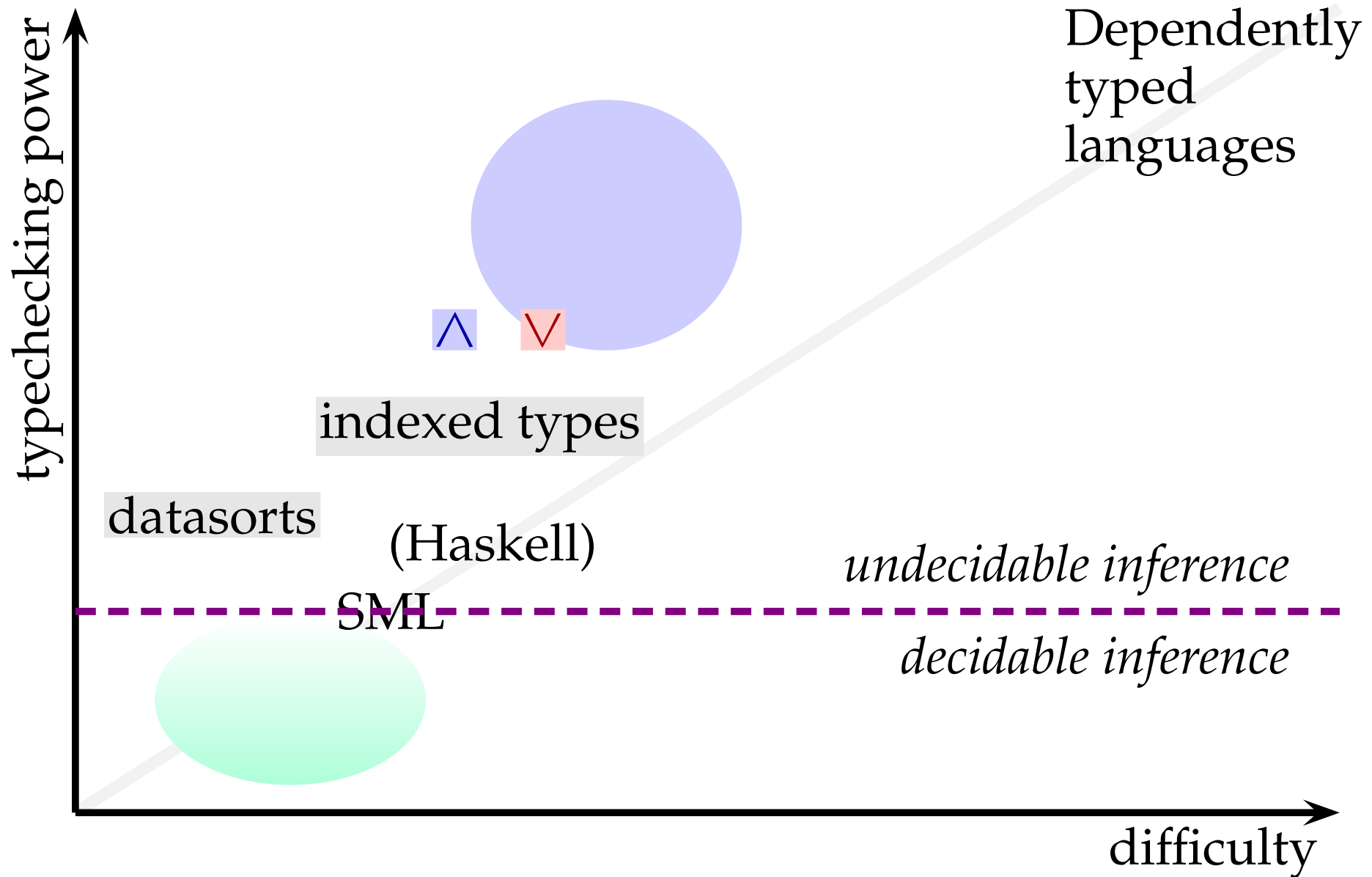
Motivation: Verifying Program Properties



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Motivation

- Express atomic properties with datasort refinements, indexed types, ...
- **Combine** properties with intersections \wedge and unions \vee
- Inference undecidable
 - Use **bidirectional** typechecking

Background

- Decidable, sound (under **call-by-value**) typechecking
- Typing **intersections**: (Davies & Pfenning '00)
 - Elim rules straightforward
 - Intro-rule **value** restriction
 - No distributivity
- Typing **unions**: (Dunfield & Pfenning '03, '04)
 - Intro rules straightforward
 - (No distributivity)
 - Elim-rule **evaluation context** restriction
 - This (ITRS) paper is about making typechecking with this restriction practical

Language

Types $A, B, C ::= 1 \mid A \rightarrow B$
 $\mid A \wedge B$
 $\mid A \vee B \mid \perp$

Terms $e ::= x \mid u \mid \lambda x. e \mid e_1 e_2 \mid \text{fix } u. e$

Values $v ::= x \mid () \mid \lambda x. e$

Eval. contexts $\mathcal{E} ::= [] \mid \mathcal{E} e \mid v \mathcal{E}$

Small-step $\mathcal{E}[(\lambda x. e) v] \mapsto \mathcal{E}[[v/x]e]$

rules $\mathcal{E}[\text{fix } u. e] \mapsto \mathcal{E}[[\text{fix } u. e] / u] e]$

- Thesis adds $*$, datatypes $\delta(i)$, index quantifiers, ...
- Implementation adds SML pattern matching

✓ Background

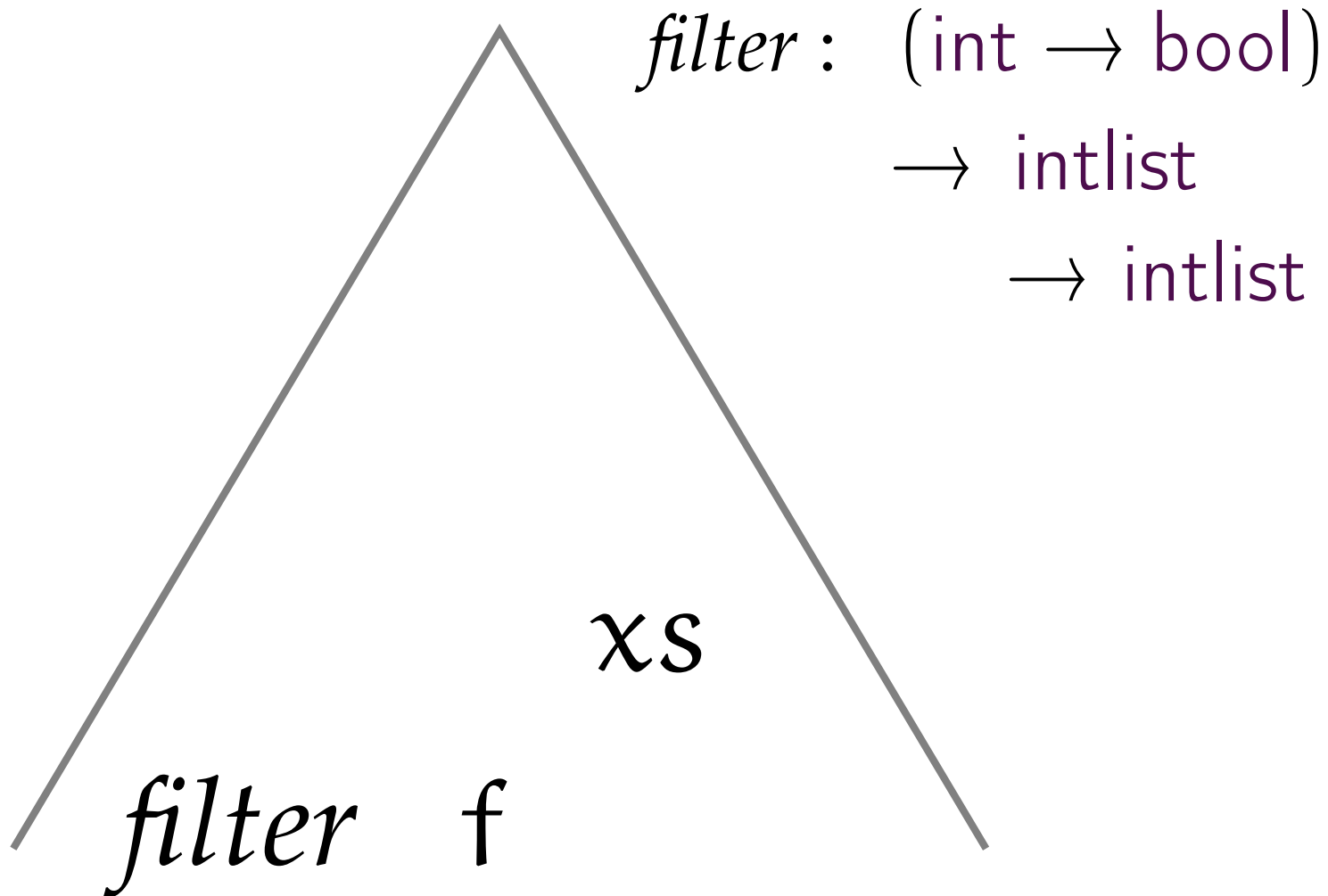
☞ **Bidirectional Typing**

- Intersections and Unions
- Let-Normal Typechecking
- Related Work

Bidirectional Typing

Synthesis $\Gamma^{\text{input}} \vdash e^{\text{input}} \Uparrow A^{\text{output}}$

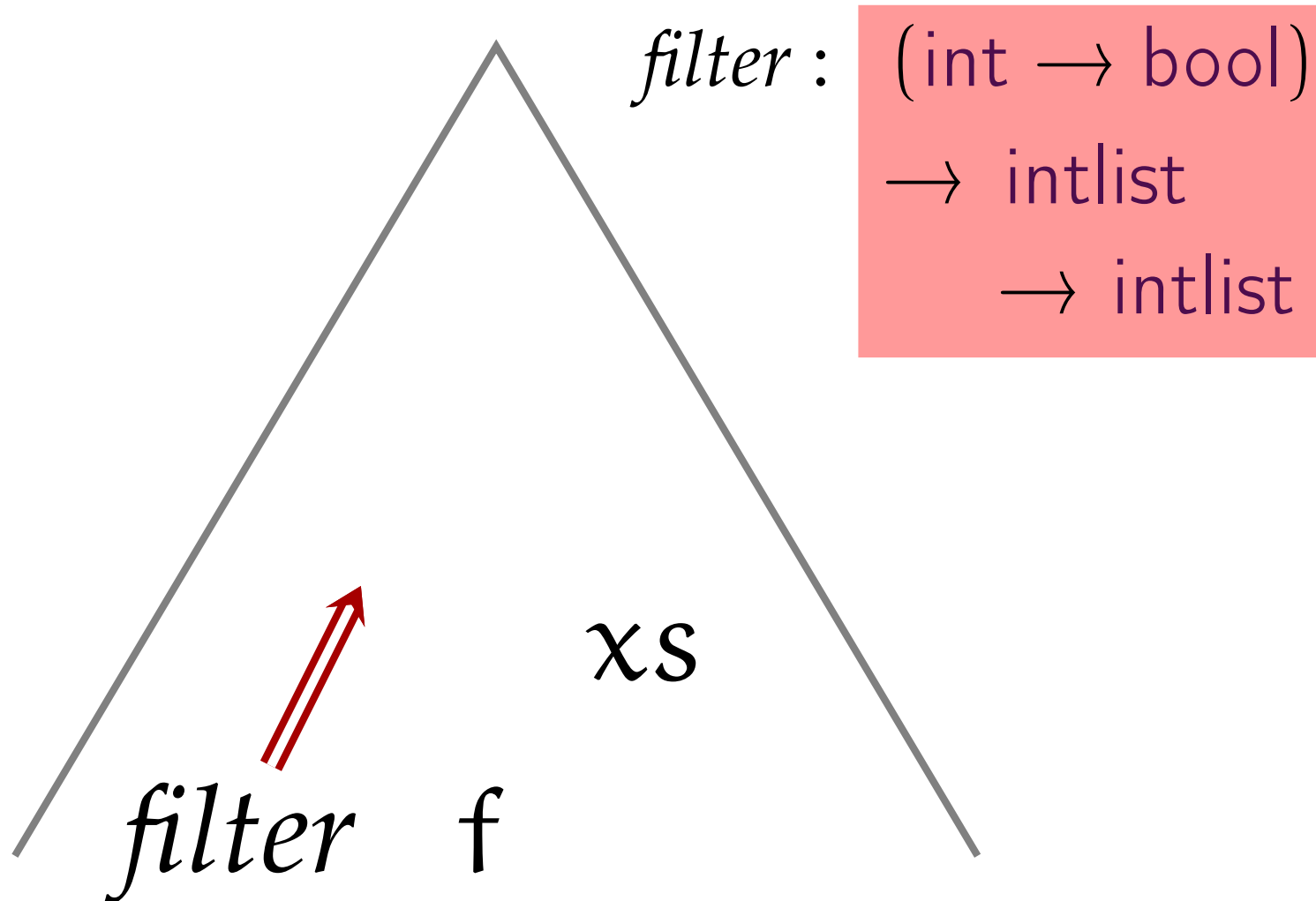
Checking $\Gamma^{\text{input}} \vdash e^{\text{input}} \Downarrow A^{\text{input}}$



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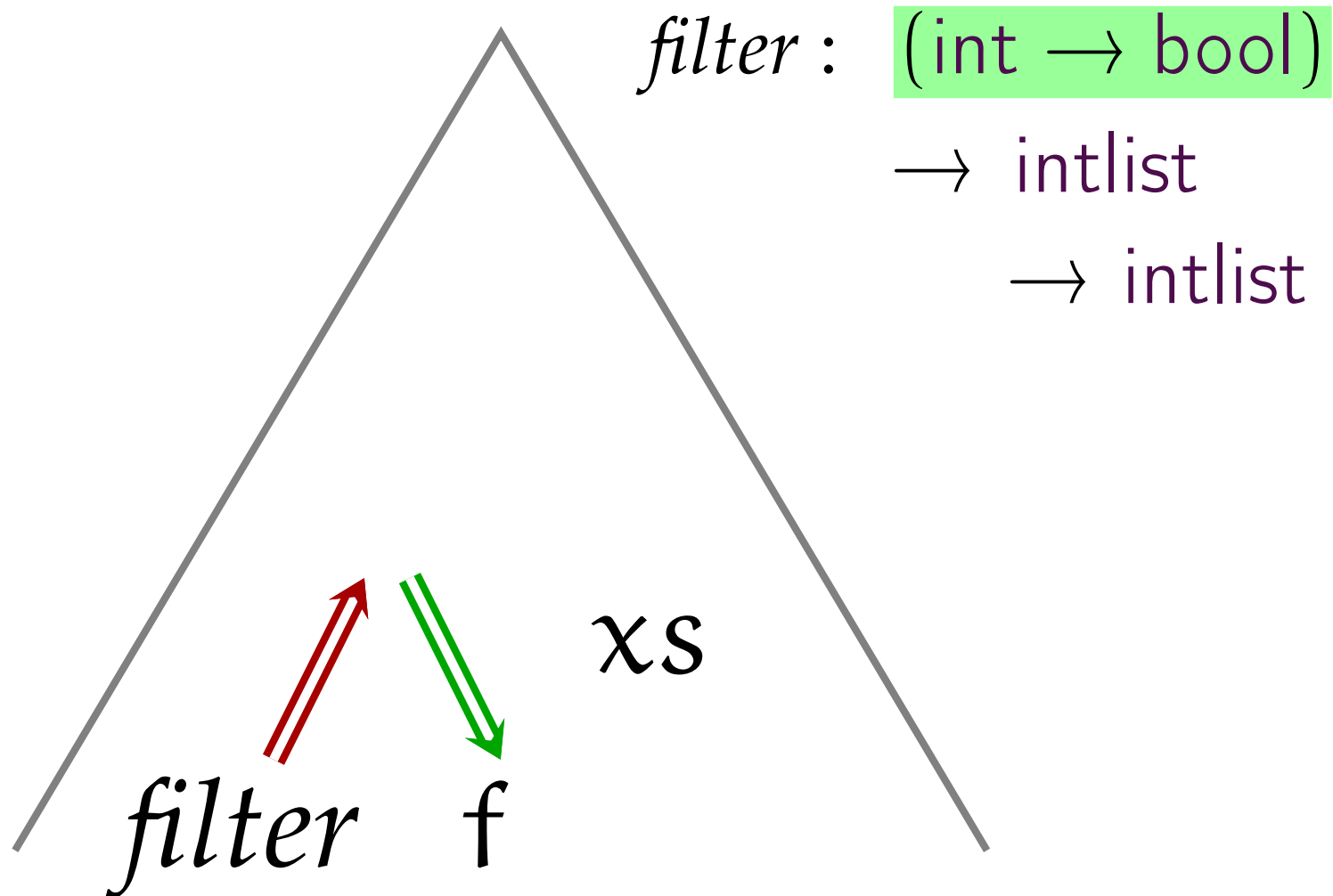
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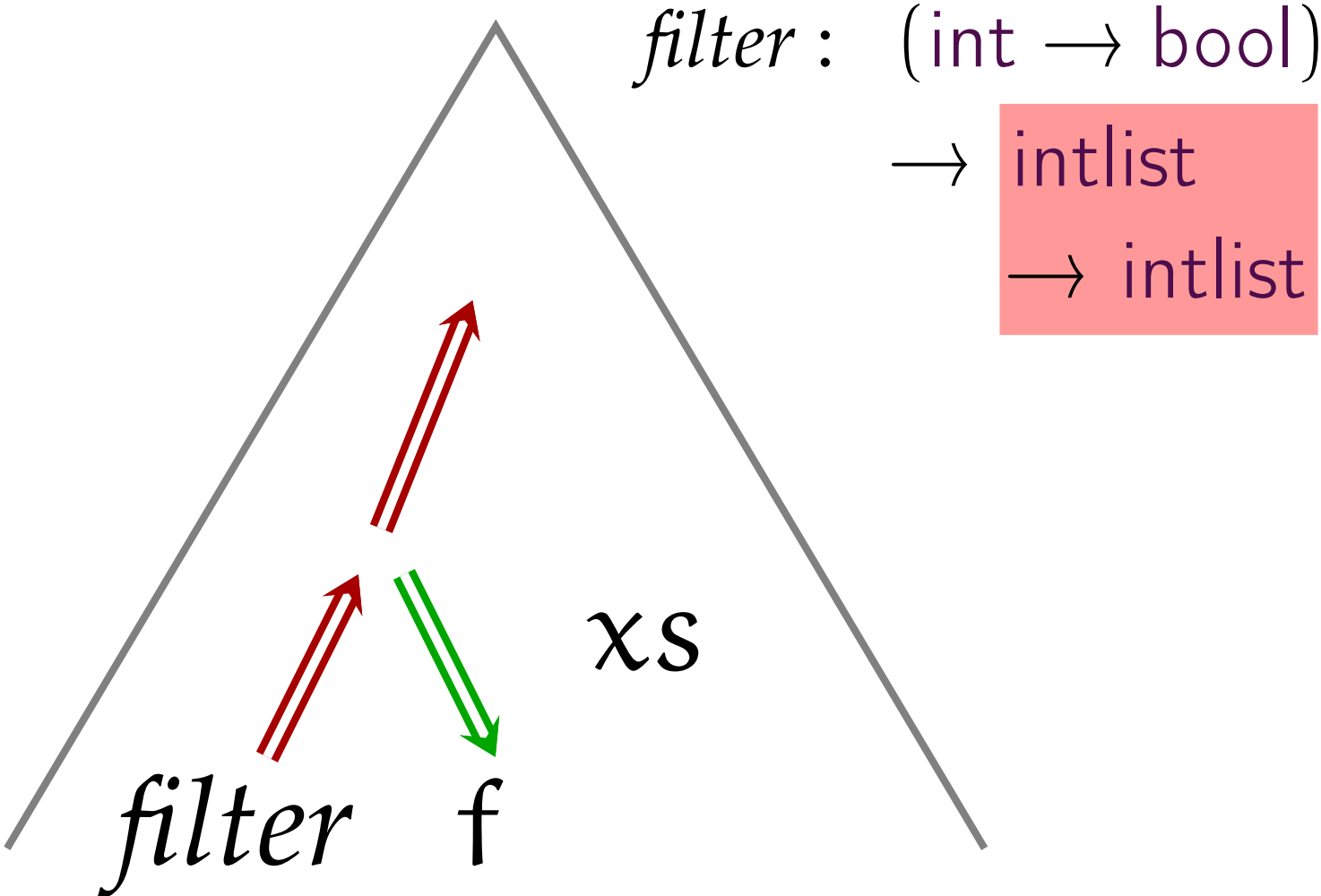
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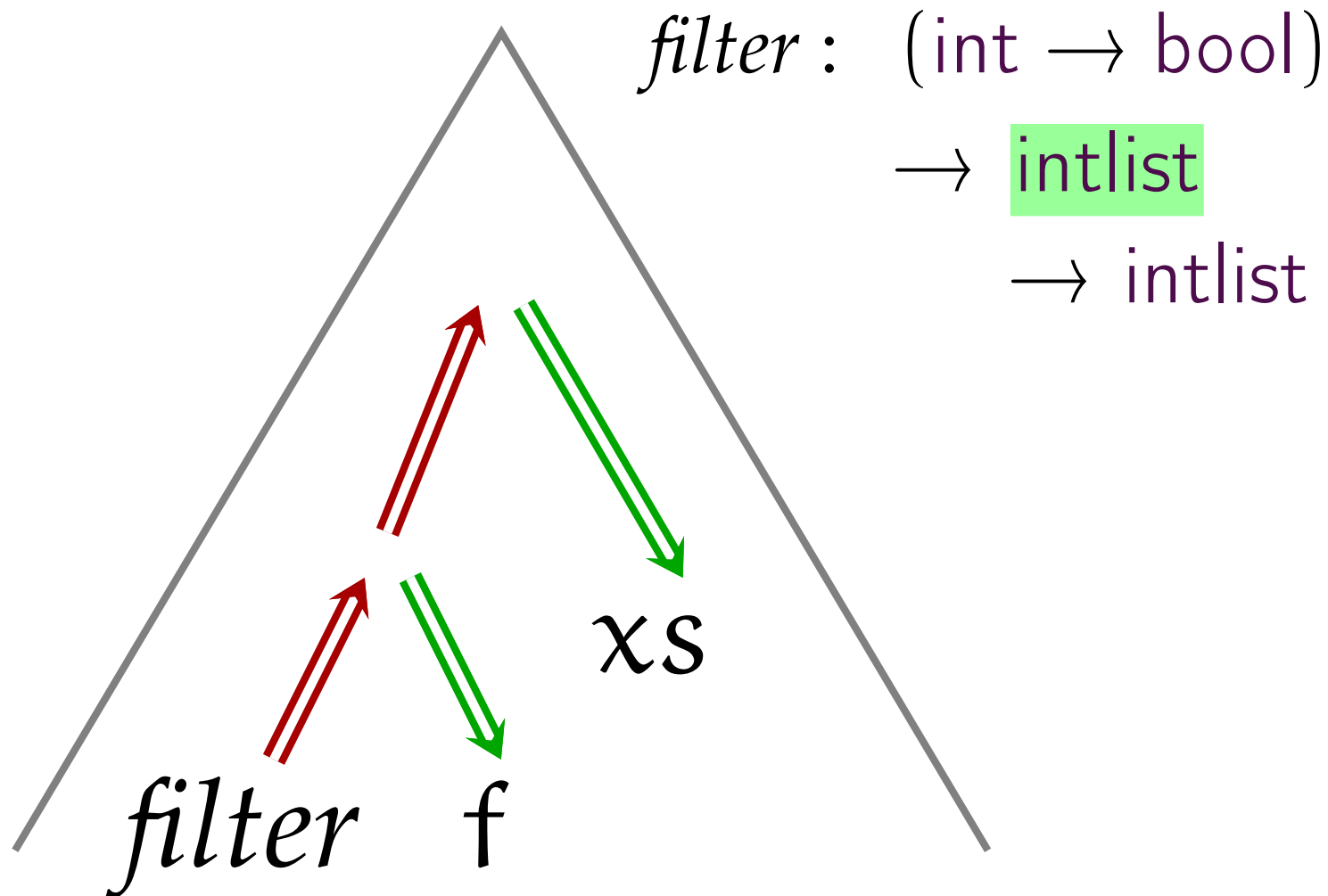
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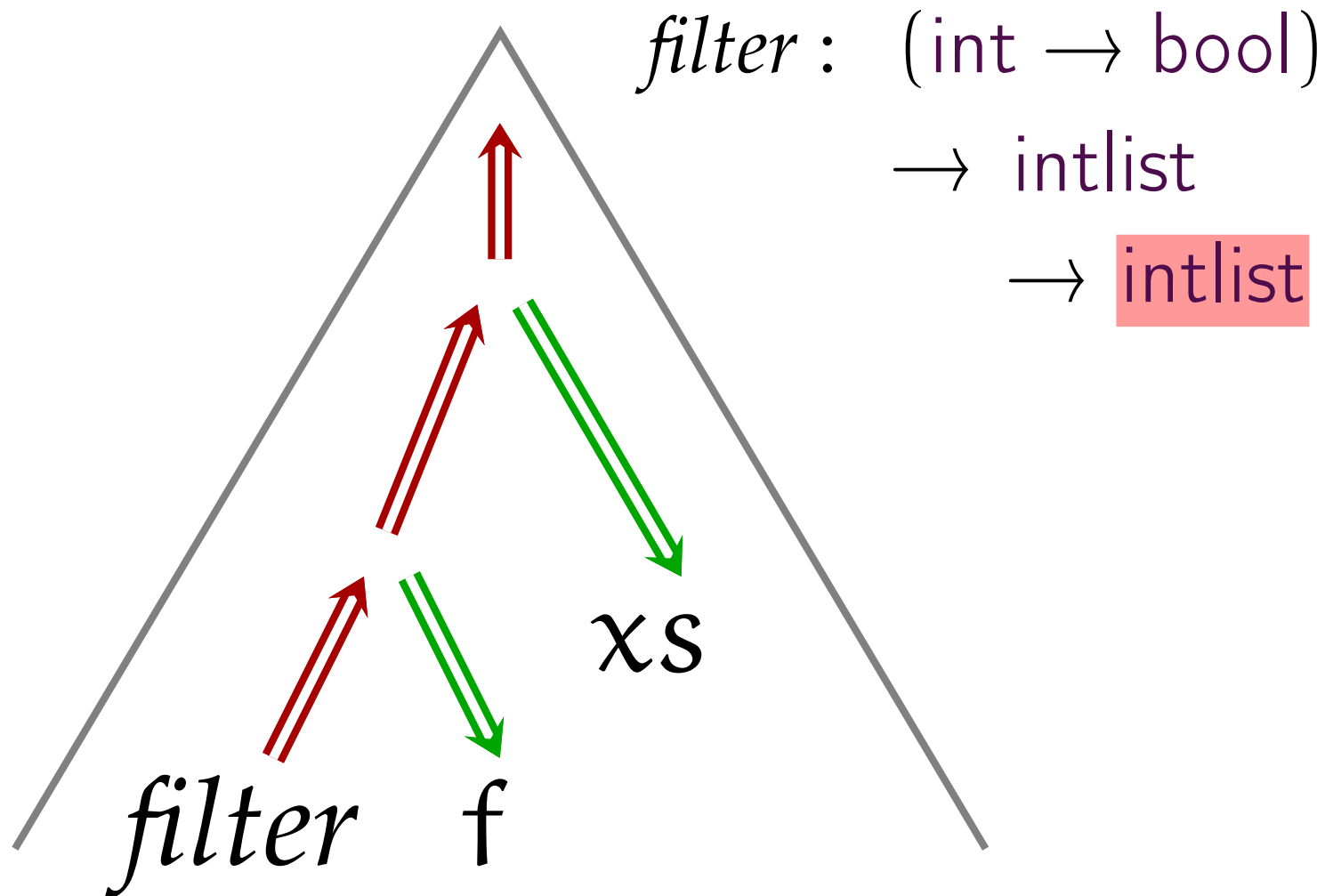
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Synthesis $\Gamma^{\text{input}} \vdash e^{\text{input}} \Uparrow A^{\text{output}}$

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Bidirectional Typing

- Using an assumption:

$$\frac{\Gamma(x) = A}{\Gamma \vdash x : A} \text{var}$$

Bidirectional Typing

- Using an assumption:

$$\frac{\Gamma(x) = A}{\Gamma \vdash x \uparrow A} \text{var}$$

Bidirectional Typing: \rightarrow

- Introduction rules **check**,
elimination rules **synthesize**

$$\frac{\Gamma, x:A \vdash e : B}{\Gamma \vdash \lambda x. e : A \rightarrow B} \rightarrow\text{I}$$

$$\frac{\Gamma \vdash e_1 : A \rightarrow B \quad \Gamma \vdash e_2 : A}{\Gamma \vdash e_1 e_2 : B} \rightarrow\text{E}$$

- e_1 usually a variable or another application

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Change of Direction

- In syntax-directed rules, intros checks, elims synthesize
- Other rules:
 - Checking a synthesizing form: subsumption

$$\frac{\Gamma \vdash e \uparrow A' \quad \Gamma \vdash A' \leq A}{\Gamma \vdash e \Downarrow A} \text{ sub}$$

- Subtyping

$$\frac{}{1 \leq 1} \quad \frac{B_1 \leq A_1 \quad A_2 \leq B_2}{A_1 \rightarrow A_2 \leq B_1 \rightarrow B_2}$$

- Synthesizing a checked term: annotation

$$\frac{\Gamma \vdash e \Downarrow A}{\Gamma \vdash (e : A) \uparrow A} \text{ anno}$$

Synthesizing and Checking

- Synthesizing terms: x u $e_1 e_2$ $(e : A)$ (elim)
- Checked terms: $\lambda x. e$ $\text{fix } u. e$ (intro)
- Synthesizing positions: $e_1 e_2$
- Checked positions: $e_1 e_2$ $\lambda x. e$ $\text{fix } u. e$ $(e : A)$
- Annotations needed only where a checked term is used in a synthesizing position, i.e. on the function part of a redex

$(\lambda x. e_1) e_2$

and on function declarations (fix is a redex)

- ✓ Background
- ✓ Bidirectional Typing
- ☞ **Intersections and Unions**
 - Let-Normal Typechecking
 - Related Work

Intersection Types

- Typing:

$$\frac{\Gamma \vdash e : A_1 \wedge A_2}{\Gamma \vdash e : A_1} \wedge E_1 \quad \frac{\Gamma \vdash e : A_1 \wedge A_2}{\Gamma \vdash e : A_2} \wedge E_2$$

$$\frac{\Gamma \vdash v : A_1 \quad \Gamma \vdash v : A_2}{\Gamma \vdash v : A_1 \wedge A_2} \wedge I$$

- Value restriction in $\wedge I$ due to Davies & Pf. '00 (mutable references)
- Again: introduction rules check, elimination rules synthesize

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$$\frac{\Gamma \vdash v : A_1 \quad \Gamma \vdash v : A_2}{\Gamma \vdash v \Downarrow A_1 \wedge A_2} \wedge I$$

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Intersection Types

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Intersection Types

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- Again: introduction rules check, elimination rules synthesize


Intersection Types

- Subtyping:
$$\frac{A \leq B_1 \quad A \leq B_2}{A \leq B_1 \wedge B_2} \wedge_R$$

$$\frac{A_1 \leq B}{A_1 \wedge A_2 \leq B} \wedge_{L_1} \quad \frac{A_2 \leq B}{A_1 \wedge A_2 \leq B} \wedge_{L_2}$$

- Distributivity unsound with mutable references [Davies & Pf. '00]

$$\frac{}{(A \rightarrow B) \wedge (A \rightarrow B') \leq A \rightarrow (B \wedge B')}$$

- $g = (\lambda x. \text{ref } 0) \Downarrow (1 \rightarrow \text{int ref}) \wedge (1 \rightarrow \text{even ref}),$
 $\text{evenf} : \text{even} \rightarrow 1$
- let $r = (g : 1 \rightarrow (\text{int ref} \wedge \text{even ref})) ()$ in
 $r := 5;$ at type int ref
 $\text{evenf} !r$ at type even ref : 

Union Types $A \vee B$

- Subtyping dual to \wedge ; Introduction rules

$$\frac{\Gamma \vdash e \Downarrow A}{\Gamma \vdash e \Downarrow A \vee B} \vee I_1 \qquad \frac{\Gamma \vdash e \Downarrow B}{\Gamma \vdash e \Downarrow A \vee B} \vee I_2$$

- Elimination rule: **contextual rule** on $\mathcal{E}[e']$

$$\frac{\Gamma \vdash e' \Uparrow A \vee B \quad \Gamma, x:A \vdash \mathcal{E}[x] \Downarrow C \quad \Gamma, x:B \vdash \mathcal{E}[x] \Downarrow C}{\Gamma \vdash \mathcal{E}[e'] \Downarrow C} \vee E$$

- Example unsound (in cbv w/ effects) elim rule: multiple e' 's anywhere:

$$f : (A \rightarrow A \rightarrow C) \wedge (B \rightarrow B \rightarrow C),$$

$$rand : 1 \rightarrow (A \vee B) \quad \vdash f (rand()) (rand()) \Uparrow C$$

- Also unsound: one e' anywhere (could be under λ)

The Tridirectional Rule

$$\frac{\Gamma \vdash e' \uparrow A \quad \Gamma, x:A \vdash \mathcal{E}[x] \Downarrow C}{\Gamma \vdash \mathcal{E}[e'] \Downarrow C} \text{ direct}$$

- Assume data constructors `None : none` and `Some(n) : some`
- $map\ f\ (Some\ n) = Some\ (f\ n)$ and $map\ f\ None = None$;
 $map : (int \rightarrow int) \rightarrow ((some \rightarrow some) \wedge (none \rightarrow none))$
- $filter : int \rightarrow (some \vee none)$
- $(map\ f)\ (filter\ n)$
- $(map\ f) \uparrow (some \rightarrow some) \wedge (none \rightarrow none)$;
 need an \rightarrow to apply $\rightarrow E$ (with argument *filter*), so...
- Need to case-split with $\vee E$ before eliminating the \wedge ,
 but $(filter\ n) : some \vee none$ not in eval. position.

$$\frac{map\ f \uparrow \quad x : (s \rightarrow s) \wedge (n \rightarrow n) \vdash x\ (filter\ n) \Downarrow some \vee none}{(map\ f)\ (filter\ n) \Downarrow some \vee none} \text{ direct}$$

Linear Variables and Left Rules

- Distinguish $\forall E$ /direct variables from ordinary variables
- Add (unordered) linear context $\Delta ::= \cdot \mid \Delta, \bar{x}:A$
- Allows proof of decidability
- $\Gamma; \Delta \vdash \dots$ sound and complete wrt $\Gamma' \vdash \dots$

$$\frac{\Gamma; \Delta, \bar{x}:A \vdash e \Downarrow C \quad \Gamma; \Delta, \bar{x}:B \vdash e \Downarrow C}{\Gamma; \Delta, \bar{x}:A \vee B \vdash e \Downarrow C} \vee \mathbb{L}$$

$$\frac{\Gamma; \Delta_1 \vdash e' \Uparrow A' \quad \Gamma; \Delta_2, \bar{x}:A' \vdash \mathcal{E}[\bar{x}] \Downarrow C}{\Gamma; \Delta_1, \Delta_2 \vdash \mathcal{E}[e'] \Downarrow C} \text{direct} \mathbb{L}$$

$$\frac{\Gamma; \Delta_1 \vdash e_1 \Uparrow A \rightarrow B \quad \Gamma; \Delta_2 \vdash e_2 \Downarrow A}{\Gamma; \Delta_1, \Delta_2 \vdash e_1 e_2 \Uparrow B} \rightarrow \mathbb{E} \quad \text{etc.}$$

Left Rule for the Empty Type

- $\vee\mathbb{L}$ (binary union) had 2 premises;
 $\perp\mathbb{L}$ (union of nothing) has 0:

$$\frac{}{\Gamma; \Delta, \bar{x}:\perp \vdash e \Downarrow C} \perp\mathbb{L}$$

The Story So Far

- To typecheck* intersections and unions:
 - Bidirectional typechecking:

$$\dots \vdash e : A \implies \begin{array}{ll} \dots \vdash e \uparrow A & e \text{ synthesizes } A \\ \dots \vdash e \downarrow A & e \text{ checks against } A \end{array}$$

- Tridirectional typechecking uses **evaluation contexts**:

direct \mathbb{L} $\vee\mathbb{L}$ $\perp\mathbb{L}$

- Implementation challenges

* in a **call-by-value** language with effects

The Story So Far

- To typecheck* intersections and unions:
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First Implementation Challenge

- $\text{direct}\mathbb{L}$ has a conclusion of this form:

$$\dots \vdash \mathcal{E}[e'] \dots$$

So we need to choose e' (equivalently, choose \mathcal{E}).

- Example: $f (g x)$

$$\mathcal{E}_1 = [] \quad (g x) \quad \mathbf{f} (g x) = \mathcal{E}_1[f]$$

$$\mathcal{E}_2 = f ([] x) \quad f (\mathbf{g} x) = \mathcal{E}_2[g]$$

$$\mathcal{E}_3 = f (g []) \quad f (g \mathbf{x}) = \mathcal{E}_3[x]$$

$$\mathcal{E}_4 = f [] \quad f (\mathbf{g x}) = \mathcal{E}_4[g x]$$

$$\mathcal{E}_5 = [] \quad \mathbf{f (g x)} = \mathcal{E}_5[f (g x)]$$

- Possible sequences of evaluation contexts:

$$\langle \rangle, \langle \mathcal{E}_1 \rangle, \langle \mathcal{E}_2 \rangle, \dots, \langle \mathcal{E}_1; \mathcal{E}_2 \rangle, \langle \mathcal{E}_1; \mathcal{E}_3 \rangle, \langle \mathcal{E}_1; \mathcal{E}_5 \rangle, \langle \mathcal{E}_1; \mathcal{E}_2; \mathcal{E}_3 \rangle, \dots$$

First Implementation Challenge

- $\text{direct}\mathbb{L}$ has a conclusion of this form:

$$\dots \vdash \mathcal{E}[e'] \dots$$

So we need to choose e' (equivalently, choose \mathcal{E}).

- Is all this flexibility necessary?

- **Conjecture:** The correspondence between tri-directional checking and bi-directional checking of let-normal form is exact if we add the left rules to the typing judgment.

—Frank Pfenning, ITRS '02 invited talk

- The answer is **yes** (with some peculiar definitions!)

Other Implementation Challenges

- Exponential typechecking time **in practice** (PLPV '07)
 - Future work...

- ✓ Background
- ✓ Bidirectional Typing
- ✓ Intersections and Unions
- ☞ **Let-Normal Typechecking**
 - Related Work

Restricting Tridirectionality

- Rules like $\text{direct}\mathbb{L}$ are impractical:
Must guess which eval. context

$$\frac{\Gamma; \Delta_1 \vdash e' \uparrow A \quad \Gamma; \Delta_2, \bar{x}:A \vdash \mathcal{E}[\bar{x}] \Downarrow C}{\Gamma; \Delta_1, \Delta_2 \vdash \mathcal{E}[e'] \Downarrow C} \text{direct}\mathbb{L}$$

- Example: $f (g x)$

$$\mathcal{E}_1 = [] (g x) \quad f (g x) = \mathcal{E}_1[f]$$

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$$\mathcal{E}_3 = f (g []) \quad f (g x) = \mathcal{E}_3[x]$$

$$\mathcal{E}_4 = f [] \quad f (g x) = \mathcal{E}_4[g x]$$

$$\mathcal{E}_5 = [] \quad f (g x) = \mathcal{E}_5[f (g x)]$$

- Let-normal system: analyze (bind to linear variable)
 $f, g, x, g x, \text{ finally } f(g x)$

What Is (Traditional) Let-Normal Form?

- 1. Explicitly sequence computation
- 2. Name intermediate results
- ~~3. Name computations~~ —in CPS, not let-normal
- Example:

$$f\ x\ (g\ y) \quad \hookrightarrow \quad \text{let } a = f\ x \text{ in let } b = g\ y \text{ in } a\ b$$

- A-normal form [Moggi88]
- Used in compilation, program analysis

My Let-Normal Form

- Let-bindings are syntactic markers to guide typechecking:
 - Let-bind every term that could be the e' in the $\mathcal{E}[e']$ in $\text{direct}\mathbb{L}$
 - Drop $\text{direct}\mathbb{L}$ and have a rule let instead
- **Not** computational...

Let-Normal Typechecking

- Bind every **synthesizing** subterm, in order:

$$f (g x) \quad \hookrightarrow \quad \text{let } \bar{f} = f \text{ in let } \bar{g} = g \text{ in let } \bar{x} = x \text{ in} \\ \text{let } \bar{y} = \bar{g} \bar{x} \text{ in} \\ \text{let } \bar{z} = \bar{f} \bar{y} \text{ in } \bar{z}$$

- Replace `directL` with `let`:

$$\frac{\Gamma; \Delta_1 \vdash e' \uparrow A \quad \Gamma; \Delta_2, \bar{x}:A \vdash \mathcal{E}[\bar{x}] \Downarrow C}{\Gamma; \Delta_1, \Delta_2 \vdash \mathcal{E}[e'] \Downarrow C} \text{directL}$$

$$\frac{\Gamma; \Delta_1 \vdash e' \uparrow A \quad \Gamma; \Delta_2, \bar{x}:A \vdash e_2 \Downarrow C}{\Gamma; \Delta_1, \Delta_2 \vdash \text{let } \bar{x} = e' \text{ in } e_2 \Downarrow C} \text{let}$$

- Translation + `let` \simeq **Restricted strategy for `directL`**

The Easy Part

$e \hookrightarrow L + e'$ “e translates to bindings L with result e’”

$$\frac{}{x \hookrightarrow (\bar{x} = x) + \bar{x}} \quad \frac{e \hookrightarrow L + e'}{\lambda x. e \hookrightarrow \cdot + \lambda x. (L \text{ in } e')}$$

$$\frac{}{u \hookrightarrow (\bar{x} = u) + \bar{x}} \quad \frac{e \hookrightarrow L + e'}{\text{fix } u. e \hookrightarrow \cdot + \text{fix } u. (L \text{ in } e')}$$

- Can read $(\bar{x} = x) + \bar{x}$ as $\text{let } \bar{x} = x \text{ in } \bar{x}$
- Can read $\cdot + \lambda x. (L \text{ in } e')$ as $\lambda x. \text{let } \dots L \dots \text{ in } e'$

A Question of Order

- “Bind every synthesizing subterm, in order”
- Suppose $loop : A \rightarrow \perp$, and $\text{skull} = () ()$
- $(\text{fix } u. \text{skull}) (loop\ y)$
 $? \hookrightarrow ? \quad \text{let } \bar{x} = loop \text{ in let } \bar{y} = y \text{ in let } \bar{a} = \bar{x}\ \bar{y} \text{ in } (\text{fix } u. \text{skull})\ \bar{a}$

$$\frac{}{\Gamma; \bar{a} : \perp \vdash (\text{fix } u. \text{skull})\ \bar{a} \Downarrow C} \perp\mathbb{L}$$

$$(\text{fix } u. \text{skull}) (loop\ y) \mapsto \dots \mapsto \text{skull}(loop\ y) \not\mapsto$$

- Unlike the tridirectional system,
 this $? \hookrightarrow ?$ translation “jumps” $\text{fix } u. \text{skull}$ to bind \bar{a}

- The tridirectional system can turn a **synthesizing subterm** into a value by binding the subterm to a linear variable but can't turn $\text{fix } u. e$ into a value
- So we need to translate $e_1 e_2$ differently, depending on whether e_1 is a value, could **become** some \bar{x} (which is a value), or could never be a value

e_1 is a value	e_2 in eval. position	OK to jump e_1
.....		
e_1 eventually a value	after directLing, e_2 in eval. position	OK to jump e_1
.....		
e_1 never a value	e_2 never in eval. position	Don't jump e_1

- The tridirectional system can turn a **synthesizing subterm** into a value by binding the subterm to a linear variable but can't turn $\text{fix } u. e$ into a value
- So we need to translate $e_1 e_2$ differently, depending on whether e_1 is a value, could **become** some \bar{x} (which is a value), or could never be a value

e_1 is a value “pre-value” \check{e}_1	e_2 in eval. position after directLing, e_2 in eval. position	OK to jump e_1 OK to jump e_1
e_1 never a value “anti-value” \hat{e}_1	e_2 never in eval. position	Don't jump e_1

Most of the Translation

$e \hookrightarrow L + e'$ “e translates to bindings L with result e’”

$$\frac{}{x \hookrightarrow (\bar{x}=x) + \bar{x}} \quad \frac{e \hookrightarrow L + e'}{\lambda x. e \hookrightarrow \cdot + \lambda x. (L \text{ in } e')}$$

$$\frac{}{u \hookrightarrow (\bar{x}=u) + \bar{x}} \quad \frac{e \hookrightarrow L + e'}{\text{fix } u. e \hookrightarrow \cdot + \text{fix } u. (L \text{ in } e')}$$

$$\frac{\hat{e}_1 \hookrightarrow L_1 + e'_1 \quad e_2 \hookrightarrow L_2 + e'_2}{\hat{e}_1 e_2 \hookrightarrow L_1, \bar{x} = e'_1 (L_2 \text{ in } e'_2) + \bar{x}}$$

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$$\frac{(\text{fix } u. \text{☠}) \hookrightarrow \cdot + (\text{fix } u. \text{☠}) \quad (\text{loop } y) \hookrightarrow (\bar{x} = \text{loop}, \bar{y} = y, \bar{a} = \bar{x} \bar{y}) + \bar{a}}{\text{fix } u. \text{☠} (\text{loop } y) \hookrightarrow \cdot, \bar{z} = (\text{fix } u. \text{☠}) (\text{let } \bar{x} = \text{loop} \text{ in let } \bar{y} = y \text{ in let } \bar{a} = \bar{x} \bar{y} \text{ in } \bar{a}) + \bar{z}}$$

$$\text{fix } u. \text{☠} (\text{loop } y) \hookrightarrow \cdot, \bar{z} = (\text{fix } u. \text{☠}) (\text{let } \bar{x} = \text{loop} \text{ in let } \bar{y} = y \text{ in let } \bar{a} = \bar{x} \bar{y} \text{ in } \bar{a})$$

$$+ \bar{z}$$

The Last Piece

$e \hookrightarrow L + e'$ “e translates to bindings L with result e’”

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$$\frac{e \hookrightarrow L + e' \quad e \text{ not a value}}{(e : As) \hookrightarrow L, \bar{x} = (e' : As) + \bar{x}} \quad \frac{v \hookrightarrow L + e'}{(v : As) \hookrightarrow L, \sim \bar{x} = (e' : As) + \bar{x}}$$

Let-Normal Soundness

Original program $e \quad \longleftrightarrow \quad$ Let-normal version e'

- If e' is well typed in the let-system
then e is well typed in the (left) tridirectional system
- Not too difficult: Let-normal system is a restricted strategy of applying $\text{direct}\mathbb{L}$; any restricted strategy should be **sound**...
- Proof sketch:
 - Define an inverse translation \longleftarrow
 - Show that if the translation produces $\text{let } \bar{x} = e_1 \text{ in } e_2$,
in $\longleftarrow(e_2)$, the variable \bar{x} is in eval. position, so
in $[\longleftarrow(e_1)/\bar{x}] (\longleftarrow(e_2))$, the term e_1 is in eval. position
 - Apply $\text{direct}\mathbb{L}$ in place of let

Let-Normal Completeness

Original program $e \quad \hookrightarrow \quad$ Let-normal version e'

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- Difficult: Let-normal system is a restricted strategy of applying $\text{direct}\mathbb{L}$; is this restricted strategy **complete**?

Let-Normal Completeness

Original program $e \quad \hookrightarrow \quad$ Let-normal version e'

- If e is well typed in the (left) tridirectional system **then** e' is well typed in the let-system
- Difficult: Let-normal system is a restricted strategy of applying $\text{direct}\mathbb{L}$; is this restricted strategy **complete**?
- Yes! Each step preserves typing:
 - mark e with lets wherever $\text{direct}\mathbb{L}$ is used;
 - add lets wherever $\text{direct}\mathbb{L}$ could have been used;
 - move lets into “canonical positions”
- Repeat until the term has the same lets as e' :
it is e'

Two-Fisted Tridirectionality

$x : (A_1 \rightarrow B) \wedge (A_2 \rightarrow B), y : A_1 \vee A_2; \cdot \vdash x y \Downarrow B.$

$x : (A_1 \rightarrow B) \wedge (A_2 \rightarrow B), \dots; \bar{y} : A_1 \vdash x \bar{y} \Downarrow B$

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$$\frac{\frac{\frac{x \Uparrow A_1 \rightarrow B \quad \vdots}{\dots; \bar{y} : A_1 \vdash x \bar{y} \Downarrow B} \rightarrow E \quad \frac{\frac{x \Uparrow A_2 \rightarrow B \quad \vdots}{\dots; \bar{y} : A_2 \vdash x \bar{y} \Downarrow B} \rightarrow E}{\dots; \bar{y} : A_1 \vee A_2 \vdash x \bar{y} \Downarrow B} \vee \mathbb{L}}{y \Uparrow A_1 \vee A_2 \quad \dots; \bar{y} : A_1 \vee A_2 \vdash x \bar{y} \Downarrow B} \text{direct} \mathbb{L}}{x : (A_1 \rightarrow B) \wedge (A_2 \rightarrow B), y : A_1 \vee A_2; \cdot \vdash x y \Downarrow B} \vee \mathbb{L}$$

- In the tridirectional system, we get to **synthesize a type for x twice**, once in each subderivation of $\vee \mathbb{L}$

Let-Normal Constraint

$$\begin{array}{c}
 \frac{\bar{y}:A_1 \vdash \dots \quad \bar{y}:A_2 \vdash \dots}{\vdots} \quad \vee\mathbb{L} \\
 \frac{\dots; \cdot \vdash x \uparrow \wedge(A_2 \rightarrow B) \quad \begin{array}{c} (A_1 \rightarrow B) \\ \dots; \bar{x}:\wedge(A_2 \rightarrow B) \vdash (\text{let } \bar{y} = y \text{ in} \\ \text{let } \bar{z} = \bar{x} \bar{y} \text{ in } \bar{z}) \Downarrow B \end{array}}{\begin{array}{c} (A_1 \rightarrow B) \\ x:\wedge(A_2 \rightarrow B), y:A_1 \vee A_2; \cdot \vdash \\ \text{let } \bar{x} = x \text{ in let } \bar{y} = y \text{ in} \\ \text{let } \bar{z} = \bar{x} \bar{y} \text{ in } \bar{z} \quad \Downarrow B \end{array}} \quad \text{let}
 \end{array}$$

- In the let-normal system, we get **one** chance to synthesize a type for x , **outside** the $\vee\mathbb{L}$ on \bar{y}

Principal Types

- **Traditional:** A type τ is the principal type of e if τ represents all types σ such that $e : \sigma$.
 - Hindley-Milner: σ s polymorphic instances of τ
 - With subtyping: σ s are supertypes of τ

Principal Types

- **Traditional:** A type τ is the principal type of e if τ represents all types σ such that $e : \sigma$.
 - Hindley-Milner: σ s polymorphic instances of τ
 - With subtyping: σ s are supertypes of τ
- **Bidirectionally: Principal synthesis:**
 e principally synthesizes A if $e \uparrow A$ and,
for all B such that $e \uparrow B$, can derive $e \uparrow B$ from $e \uparrow A$
 - Example: if $x : (C_1 \rightarrow C_2) \wedge (D_1 \rightarrow D_2)$ is in Γ then
 x principally synthesizes $x : (C_1 \rightarrow C_2) \wedge (D_1 \rightarrow D_2)$

$$\frac{x \uparrow (C_1 \rightarrow C_2) \wedge (D_1 \rightarrow D_2)}{x \uparrow C_1 \rightarrow C_2} \wedge E_1 \quad \frac{x \uparrow (C_1 \rightarrow C_2) \wedge (D_1 \rightarrow D_2)}{x \uparrow D_1 \rightarrow D_2} \wedge E_2$$

When Does Principal Synthesis Hold?

- e principally synthesizes A if $e \uparrow A$ and, for all B such that $e \uparrow B$, can derive $e \uparrow B$ from $e \uparrow A$
- For **variables** (the principal type is $\Gamma(x)$ or $\Delta(\bar{x})$)

- Not for **applications**

$f : (A \rightarrow B_1) \wedge (A \rightarrow B_2), y : A; \cdot \vdash f y \uparrow B_1$

$f : (A \rightarrow B_1) \wedge (A \rightarrow B_2), y : A; \cdot \vdash f y \uparrow B_2$

but $f y \not\uparrow B_1 \wedge B_2$ (we don't have distributivity)

nor $f y \not\downarrow B_1 \wedge B_2$ (value restriction in $\wedge I$)

No principal synthesis for $(v : As)$

- Because of contextual typing annotations (omitted in this talk), some terms of the form $(v : As)$ do **not** enjoy principal synthesis
- Yet $(v : As)$ is a value and a synthesizing form...

A Compromise

- Bind $(v : A_s)$ to a “slack variable” $\sim\bar{x} = (v' : A_s)$, which acts like a variable in the tridirectional system

$$\frac{\Gamma; \Delta, \sim\bar{x} = v \vdash e_2 \Downarrow C}{\Gamma; \Delta \vdash \mathbf{let} \sim\bar{x} = v \mathbf{in} e_2 \Downarrow C} \text{let}\sim$$

$$\frac{\Gamma; \Delta_1 \vdash v \Uparrow A \quad \Gamma; \Delta_2, \bar{x} : A \vdash e \Downarrow C}{\Gamma; \Delta_1, \Delta_2, \sim\bar{x} = v \vdash e \Downarrow C} \sim\text{var}$$

The Full Translation

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- ✓ Background
- ✓ Bidirectional Typing
- ✓ Intersections and Unions
- ✓ Let-Normal Typechecking
- ☞ **Related Work**

Related Work: Xi's DML

- [Xi & Pfenning '99]: Bidirectional system with i , indexed types with \forall/\exists ; used let-normal form (to handle \exists), but typechecking was incomplete:

$$\begin{aligned} \text{map } (\lambda x. e) &\quad \hookrightarrow_{\text{Xi}} \quad \text{let } \bar{x} = \text{map} \text{ in} \\ &\quad \quad \quad \text{let } \bar{y} = \lambda x. e \text{ in} \\ &\quad \quad \quad \dots \end{aligned}$$

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$$\begin{aligned} \text{map } (\lambda x. e) &\quad \hookrightarrow_{\text{Xi}} \quad \text{let } \bar{x} = \text{map} \text{ in} \\ &\quad \quad \quad \text{let } \bar{y} = \lambda x. e \text{ in} \\ &\quad \quad \quad \dots \end{aligned}$$

- $\lambda x. e$ does not synthesize

Related Work: Datasorts, \wedge , \vee

- [Davies '97/'05, Davies & Pf. '00]: Bidirectional system with δ , \wedge
- [Xi & Pfenning '99]: Bidirectional system with i , \forall , \exists
- [Coppo et al. '81]: \wedge can characterize normal forms (termination); hence full inference undecidable
- [Reynolds '96]: FORSYTHE with \wedge (and type annotations)
- [Pierce '91]: Language with \wedge , \vee , syntactic markers
- [Pierce & Turner '00]: Bidirectional typechecking

Summary

- Tridirectional typing for decidable typechecking with intersections and unions (Dunfield & Pf. '03, '04)

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- **Conjecture:** The correspondence between tri-directional checking and bi-directional checking of let-normal form is exact if we add the left rules to the typing judgment.

—Frank Pfenning, ITRS '02 invited talk

Summary

- Tridirectional typing for decidable typechecking with intersections and unions (Dunfield & Pf. '03, '04)

- **Conjecture:** The correspondence between tri-directional checking and bi-directional checking of let-normal form is exact if we add the left rules to the typing judgment.

—Frank Pfenning, ITRS '02 invited talk

- Typechecking after converting to a (very particular) let-normal form is sound and complete wrt the tridirectional system

Future Work

- Better proofs
 - Mechanized
 - Non-syntactic methods?

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- Related ongoing work:
 - First-class polymorphism in bidirectional typing, with subtyping
 - Higher-rank polymorphism (ML Workshop '09)
 - Impredicative polymorphism (ongoing):
 - $\wedge = \text{glb}$, $\vee = \text{lub}$;
evades undecidability (?)
 - Multiply-indexed types (expressed with \wedge)
- Unrelated ongoing work:
 - Beluga: proof assistant with HOAS
& contextual data (IJCAR, next week)

Thank you!

- Further reading:

<http://www.cs.cmu.edu/~joshuad/research.html>

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 - The ITRS reviewers